

# 04 HF Protocols

4<sup>th</sup> unit in course 451.417, RFID Systems, TU Graz

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# Content

- Proximity (ISO/IEC14443)
  - Data interface Type A
    - Communication Reader → Transponder
    - Communication Transponder → Reader
- FeliCa
- Vicinity (ISO/IEC15693)
- NFC

# Proximity (ISO/IEC14443)

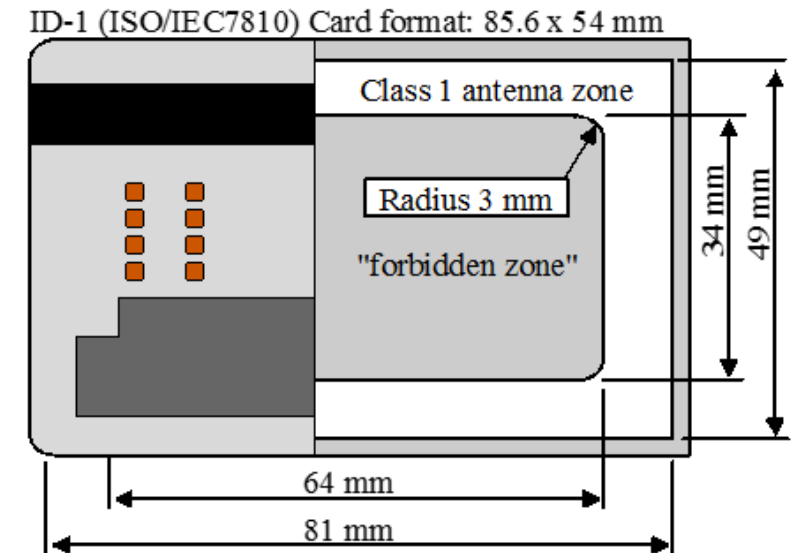
13,56 MHz person-related Standard (secure applications)

# The world of Smartcards

- **ISO/IEC14443**.....The **Contactless Proximity Air Interface** for **person-related applications** was standardized at the end of the 1990ies.
- Applications in **Government** (e-Passports, driver license, health card...), **Payment** (Contactless Credit Cards), **Public Transport** (Ticketing), **Secure Access Control**, etc. are successfully deployed.
- The **battery-less**, field-proven secure chip technology did migrate into objects e.g. watches, rings, SD-Cards, USB-Sticks, which require small antennas. This requires **more accurate characterization and production tolerance consideration**.

- **Related ISO/IEC Standards**

- 7810.....Card geometry (e.g. ID-1 format) and physical properties
- 7811-3/-3...Embossing (letters raised in relief)
- 7811.....magnetic stripe cards
- 7812.....optical character recognition cards
- 7813.....bank cards
- 7816.....contact cards with ICs
- 10373.....test methods



Card geometry specifications.

# ISO/IEC14443 (Proximity) (formerly Philips, Motorola, Infineon,...)

- Carrier frequency: 13,56 MHz (+/- 7 kHz)
- H-field strength: 1,5 – 7,5 A/m(rms)
- Distance: ~ < 10 cm (depends on reader / transponder, not specified)
- Data transmission: Data frames (start-bit and stop-bit)
- Protocol principle: Reader Talks First
- Anti-collision: Mandatory implemented. UID and Binary Search Tree.
- Comm. Interface: **Typ A (Licence Philips)** **Typ B (License Novatron et al.)**

## Data link Reader → Transponder (Reader supports both Interfaces)

- |                  |   |                      |
|------------------|---|----------------------|
| – Modulation     | ASK, 100 % (106), < 60 % high bit rates     | ASK, 10 % (8 - 14 %) |
| – Channel coding | Modified Miller                             | NRZ                  |
| – Data rate      | ~ 106 kbit/s (fc/128), 212, 424, 848 kbit/s |                      |

## Data link Transponder → Reader (Reader supports both Interfaces)

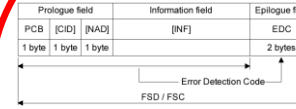
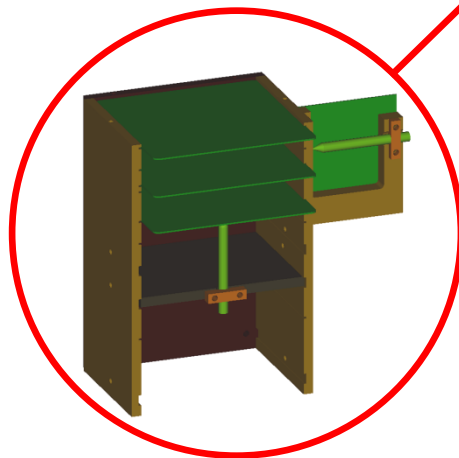
- |                  |                                    |                             |
|------------------|------------------------------------|-----------------------------|
| – Subcarrier     | 847,5 kHz (fc/16)                  | 847,5 kHz                   |
| – Modulation     | Load modulation (external AM/PM)   |                             |
| – Channel coding | Manchester (106), BPSK (212-848)   | NRZ-L (106), BPSK (212-848) |
| – Data rate      | ~ 106 kbit/s, 212, 424, 848 kbit/s |                             |

# The Proximity Card Standard (14443)

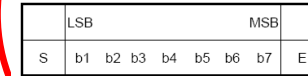
## Definitions in the Proximity-Base Standard (ISO/IEC)

- 14443-4 Protocol 2 (state diagrams, error correction)
- 14443-3 Protocol 1 (data frame, initialization and anticollision)
- 14443-2 Air Interface (power and signal transmission, modulation)
- 14443-1 Physical Layer (Card geometry, limits)
- 10373-6 Measurement set-up and test methods for Proximity-Cards

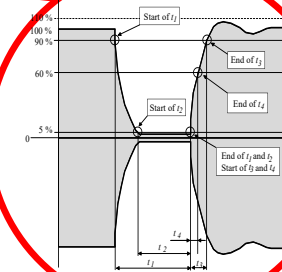
Measurement of properties in Test Standard / Lab Standard (ISO/IEC)



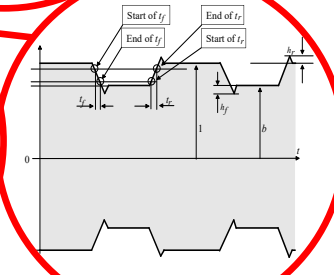
etu...



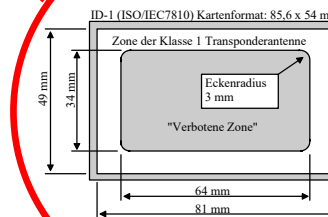
frame...



Type A



Type B



antenna...

# Proximity Data Interface Type A

Communication link Reader → Transponder

# Short frame command set

- Data transmission in the Type A Interface is **bit oriented**.
- A specific **Short Frame** is used for a few reader commands, e.g. for fast anti-collision handling.
  - Commands consist of 2 hexadecimal digits (value 1...F), means 8 binary digits.
  - The most significant binary digit is not transmitted, so  $2^7 = 128$  different commands are possible.

| Command                       | hexadecimal Code | binary Code     |
|-------------------------------|------------------|-----------------|
| Request A (REQA)              | 26               | 0 0 1 0 0 1 1 0 |
| Wake up A (WUPA)              | 52               | 0 1 0 1 0 0 1 0 |
| Optional Time Slot Method     | 35               | 0 0 1 1 0 1 0 1 |
| Proprietary Commands          | 40 ... 4F        | 0 1 0 0 x x x x |
| Proprietary Commands          | 70 ... 7F        | 0 1 1 1 1 x x x |
| Reserved for future use (RFU) | all other        |                 |

Least significant bit (LSB)

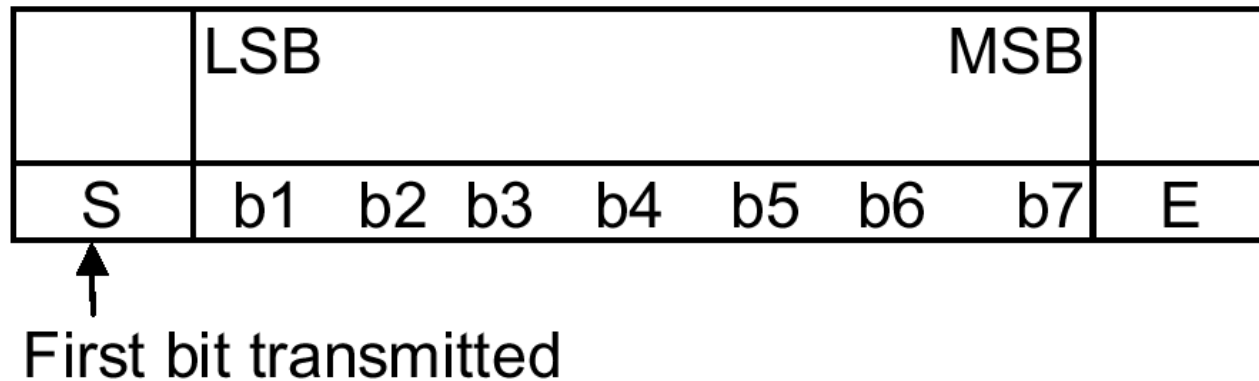
Most significant bit (MSB)

Reference: ISO/IEC 14443-3



# Short frame for first Reader Commands

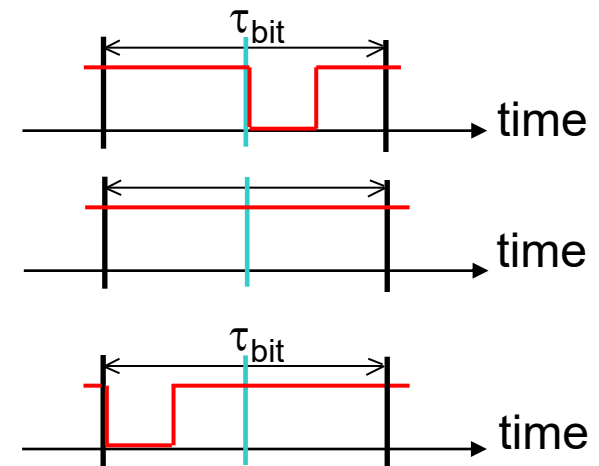
- Commands are transmitted in **frames**, delimited by a **start-bit** and a **stop-bit**.
- The least significant bit is transmitted first, this means start-bit, then binary digit  $b_1 = 2^0$ ,  $b_2 = 2^1, \dots$ , ( $b_8 = 2^7$  is not transmitted), then stop-bit.



# Bit duration and channel encoding

- The **base data rate (BDR)** is given by the reader carrier frequency divided by factor 128, so this means 105,9375 kbit/s or **~ 106 kbit/s**.
- So the bit duration or **elementary time unit (etu)** is 128 carrier periods.
- Modified Miller channel coding is used (energy efficient transmission). For binary logical data encoding the following 3 sequences are defined:

- **Sequence X:** Modulation in second half-etu
- **Sequence Y:** No modulation during one etu (bit duration)
- **Sequence Z:** Modulation at the start of etu



# Bit and channel coding

- The **information content** in bits is encoded to the sequences as follows:
  - **Start bit: Z**
  - **Logic 1: X**
  - **Logic 0: Y**, with the following exception:
    - If two or more 0's follow consequently, sequence Z is used from the 2<sup>nd</sup> 0 onwards, and
    - If the first bit after the start bit is zero, sequence Z is used for this bit and all following zeros.
  - **Stop-bit:** Logic 0, followed by sequence Y
  - **No information:** At least two subsequent Y

# Example for a Type A short-frame coding

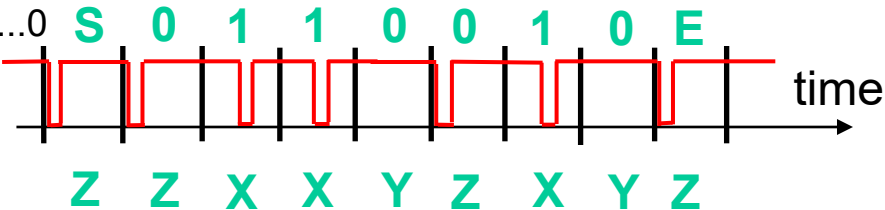
- The defined **REQA** command is **26<sub>hex</sub>**.

E.g. conversion into decimal gives...

$$2 \times 16^1 + 6 \times 16^0 = 32 + 6 = 38_{\text{dec}}$$

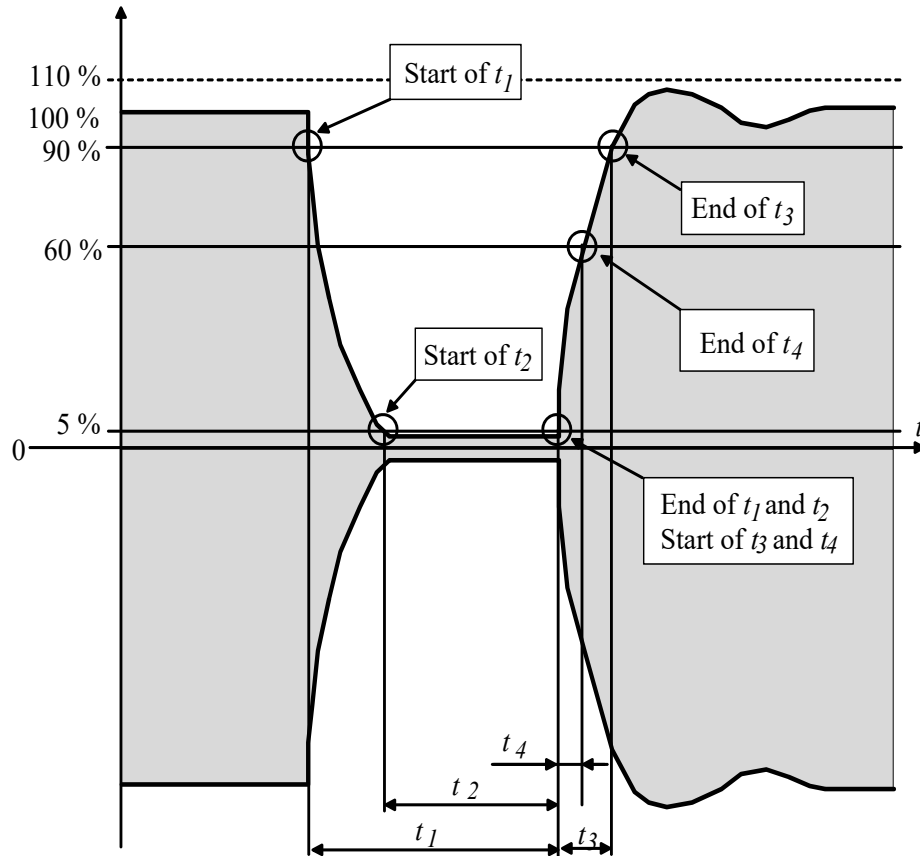
Conversion into **binary** gives...

|   |   |
|---|---|
| 38 : 2 <sup>7</sup> = 0, remains 38 ..... | 0 |
| 38 : 2 <sup>6</sup> = 0, remains 38.....  | 0 |
| 38 : 2 <sup>5</sup> = 1 remains 6.....    | 1 |
| 6 : 2 <sup>4</sup> = 0 remains 6.....     | 0 |
| 6 : 2 <sup>3</sup> = 0 remains 6.....     | 0 |
| 6 : 2 <sup>2</sup> = 1 remains 2.....     | 1 |
| 2 : 2 <sup>1</sup> = 1 remains 0.....     | 1 |
| 0 : 2 <sup>0</sup> = 0 remains 0.....     | 0 |



The result is 00 1 0 0 1 1 0

# Modulation on $H$ -field alternating with RF carrier



- Modulation is ASK 100 % index, nominally
- Properties are defined at the air interface (specified in time domain, residual carrier, overshoot).
- Parameters are specified in value ranges, individual for reader and transponder, to allow signal distortion by coupling of resonant antenna circuits.
- E.g. off-keying 2 – 3  $\mu$ s duration, 10 % overshoot acceptable, ringing can be accepted to a certain amount.
- (Residual carrier, overshoots, ringing)
- Time parameters  $t_1$ ,  $t_2$ ,  $t_3$ ,  $t_4$

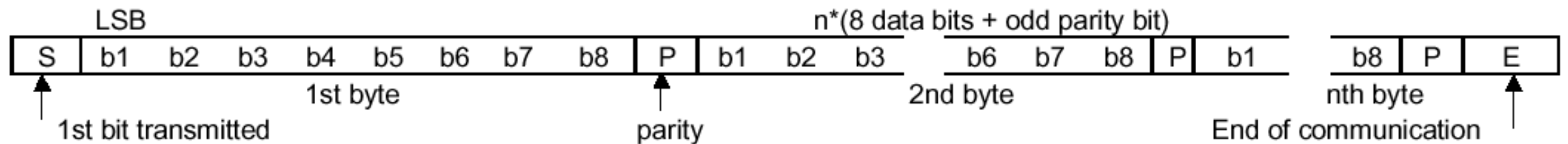
Reference: Specification in ISO/IEC14443-2, Measurement in ISO/IEC10373-6

# Summary of properties

- **Principle** Reader talks first (~ master to slave)
- **Data rate** ~ 106 kbit/s
- **Data format** Frame with start- and stop-bit, 7 data bits
- **Error correction** No, transparent
- **Bit order** Least significant bit is transmitted first
- **Channel coding** Modified Miller
- **Modulation** ASK with 100 % index (means off-keying of the carrier)

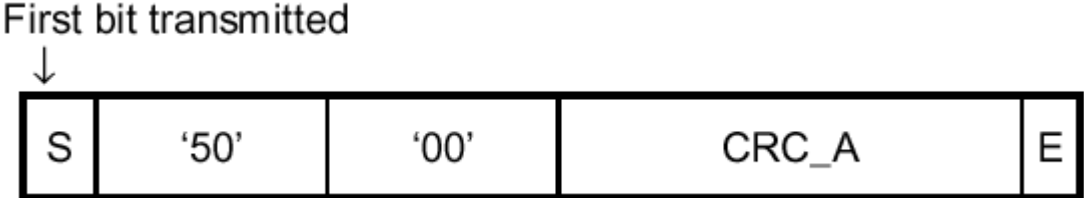
# Standard frame

- Standard frames consist of several (n) bytes (8 bit) followed by a parity bit.
  - Odd parity (means that the parity is 1, if the sum of 9 bits is odd).
  - One byte means 8 binary digits, 256 bit information content.
- The frame is delimited by a start-bit and a stop-bit.
- Maximum length (was 256 bytes until 2012) is 4048 bytes.

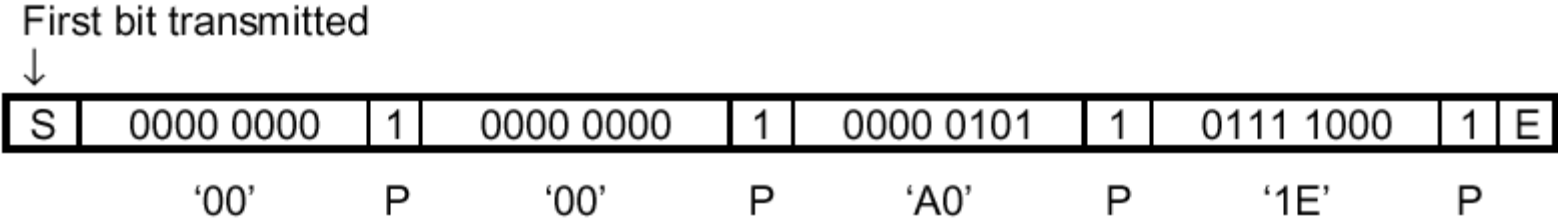


# Example for a Standard frame

- The Halt A (HLTA) command consists of two data bytes and a cyclic redundancy check (CRC\_A).



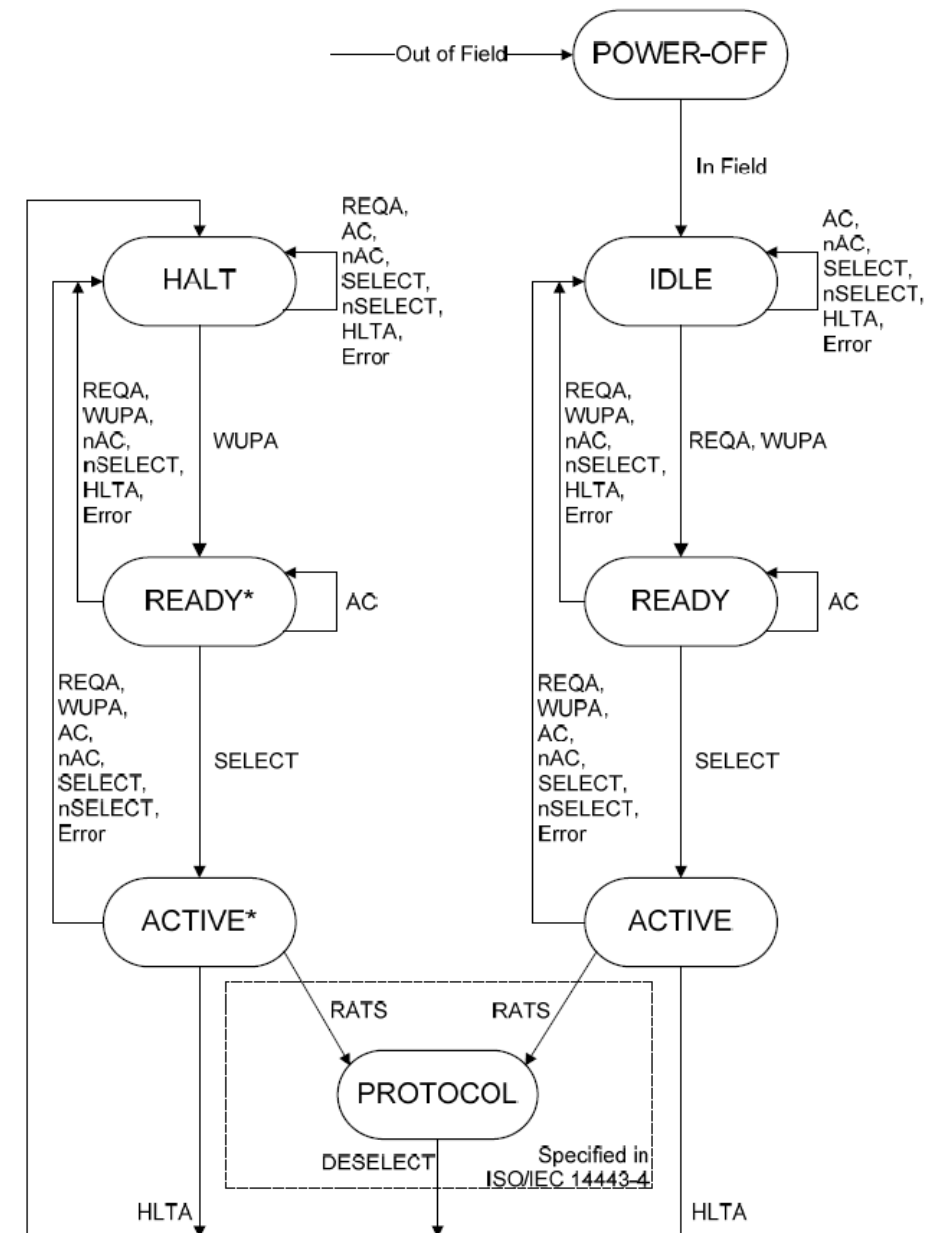
- The CRC\_A is calculated over all data bits of the frame (n x 8 bit), except for start-bit, stop-bit, parity bits and the CRC16 content itself.
- Calculation is done over a cyclic shift register with XOR feedback and a start value "6363" (as specified in ISO/IEC13239).



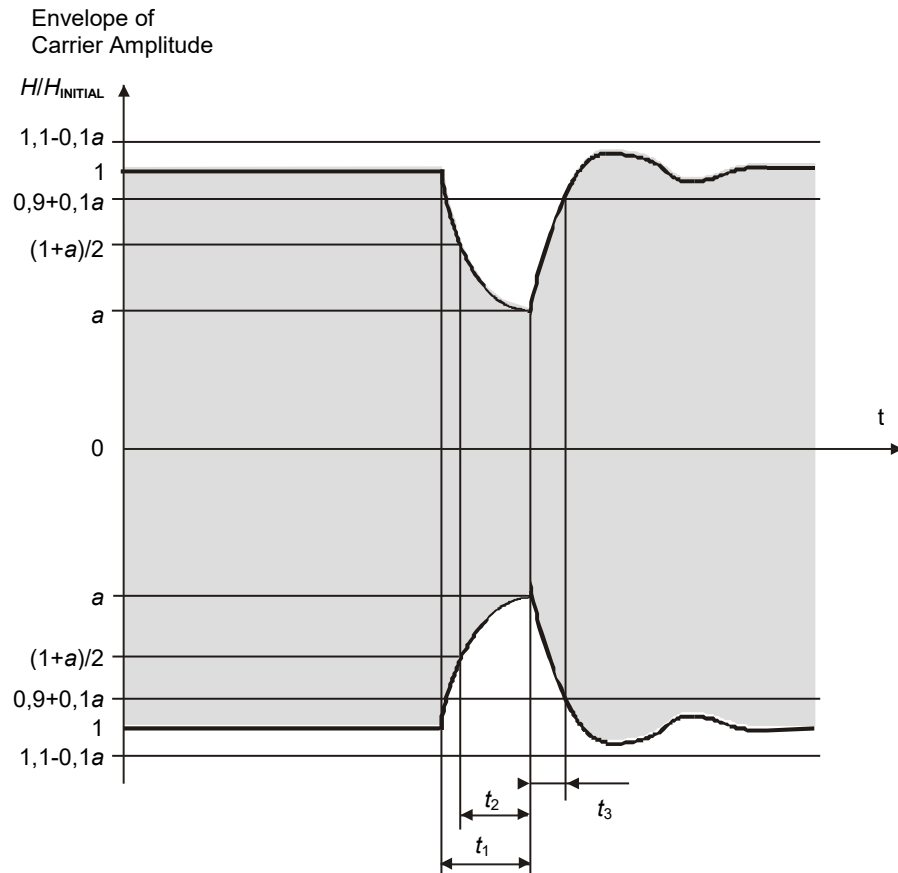


# Some states and state transitions

- Reader commands can bring the transponder from one state to another.
- Some basic states:
  - **Power off**: The transponder is reset (no supply power)
  - **Idle** state: The transponder is power supplied via reader carrier, and ready to receive REQA or WUPA commands.
  - **READY** state: The transponder is awaiting anti-collision
  - **Active**: The transponder is in the operating system, awaiting application specific commands
  - **HALT** state: The transponder waits for the Wake-up A (WUPA) command. In case there are several transponders in the field, the reader can set all but one to HALT, and then communicate with one after the other.
  - **Ready\*** and **Active\*** are similar to READY and ACTIVE, but starting from HALT, not from IDLE.



# Higher data rates



- As the duration of off-keying gets shorter than time constants of the resonant reader antennas, a different modulation parameter specification is required:

- Residual carrier  $a$ , (and overshoots, ringing)
- Time parameters  $t_5, t_6, t_7$

| Timing parameter | Bit rate |         |         |         |         |        |
|------------------|----------|---------|---------|---------|---------|--------|
|                  | $fc/64$  |         | $fc/32$ |         | $fc/16$ |        |
|                  | Min      | Max     | Min     | Max     | Min     | Max    |
| $t_1$            | $15/fc$  | $20/fc$ | $8/fc$  | $10/fc$ | $4/fc$  | $5/fc$ |
| $t_2$            | $8/fc$   | $t_1$   | $4/fc$  | $t_1$   | $2/fc$  | $t_1$  |
| $t_3$            | 0        | $12/fc$ | 0       | $10/fc$ | 0       | $8/fc$ |

# Summary of properties

- **Principle** Reader talks first (~ master to slave)
- **Data rate** ~ 106 kbit/s (BDR)  
212, 424, 848 kbit/s (optional HDR – reader can choose)
- **Data format** Frame with start- and stop-bit, up to 4 kbytes data
- **Error correction** Parity bit for each byte, optional CRC16
- **Bit order** Least significant bit is transmitted first
- **Byte order** Least significant byte is transmitted first
- **Channel coding** Modified Miller
- **Modulation** ASK (off-keying of the carrier)

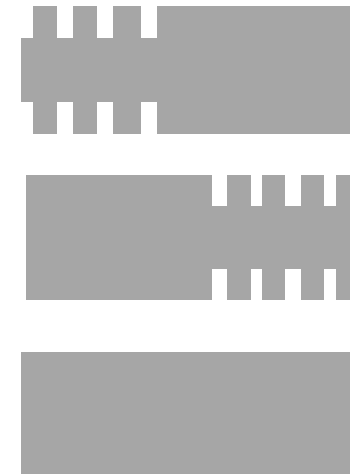
# Proximity Data Interface Type A

Communication link Transponder → Reader

# Bit duration and channel encoding

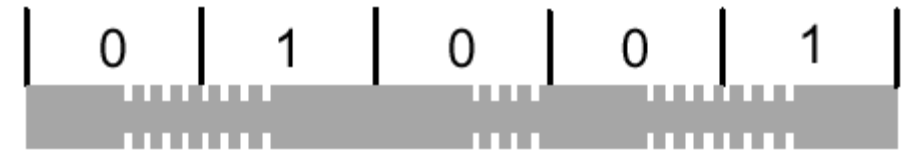
- Base data rate is ~ 106 kbit/s, one **etu** (bit duration) is **128 carrier cycles**
- Data is transmitted in **frames of n bytes**
- Channel encoding is **Manchester** coding for BDR. A sub-carrier frequency is gated with this signal.
- The **sub-carrier frequency** is the carrier divided by 16, so **847,5 kHz**
- In BDR, one etu takes 8 sub-carrier periods,  $8 \times 16 = 128$  carrier cycles

- **Sequence D:** Modulation in first half-etu
- **Sequence E:** Modulation in second half-etu
- **Sequence F:** No modulation during one etu



# Bit and channel coding

- In the transmitted frame logical information appears as Manchester encoded sub-carrier load modulation of the reader carrier.
- We differentiate the following conditions:
  - Start bit: Sequence **D**,
  - Logic 1: Sequence **D**,
  - Logic 0: Sequence **E**,
  - Stop bit: Sequence **F**,
  - No information: Sequence **F**
- The Standard frame is used. Each byte is followed by odd parity, data length can be 1 ... 4096 bytes.



Reference: ISO/IEC14443-2 for modulation, ISO/IEC14443-3 for frame

# Proximity Data Interface Type A

Communication flow – up to individual applications

# Sequential communication

- **Reader talks first**

- The communication flow is sequential (**half-duplex**), the reader sends a command and the transponder responds (master-slave).

- The **reader defines the time reference** of communication via carrier frequency.

- For some commands in BDR, the transponder replies in a bit-grid, defined by the reader command (response comes after **Frame Delay Time, FDT**). This is used for the anti-collision mechanism for Type A, BDR.

- For subsequent commands there is only a **minimum FDT** and a bit grid, the transponder response may start at a multiple of the time value.

| Command type  | $n$ (integer value) | FDT                    |                        |
|---|---------------------|------------------------|------------------------|
|   |                     | last bit = (1)b        | last bit = (0)b        |
| REQA Command<br>WUPA Command<br>ANTICOLLISION Command<br>SELECT Command | 9                   | $1236 / f_c$           | $1172 / f_c$           |
| All other commands  | $\geq 9$            | $(n * 128 + 84) / f_c$ | $(n * 128 + 20) / f_c$ |

Reference: ISO/IEC14443-3

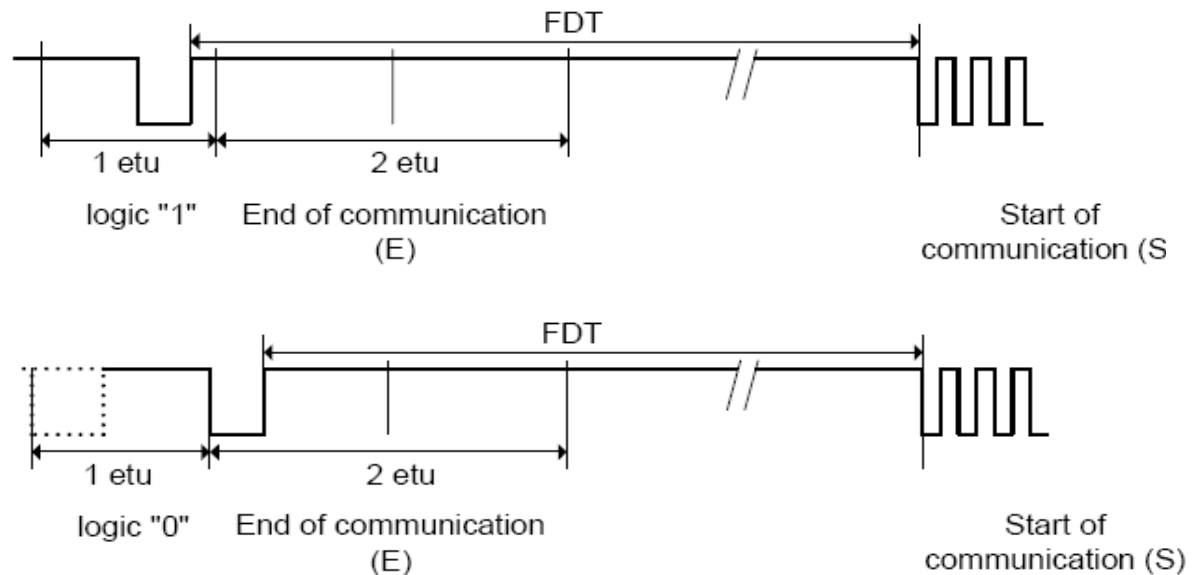


# Frame Delay Time Reader → Transponder

- Time unit for the transponder response are **carrier periods,  $1/f_C \sim 73 \text{ ns}$** .
- FDT is measured from the end of the last edge of the reader command to the start of the transponder back modulation.

Due to channel coding, there are two duration options, depending on the information content:

- Last command-bit "1":  $\text{FDT} = (n \times 128 + 84)/f_C$  ( $\sim 91,15 \mu\text{s}$  for  $n = 9$ )
- Last command-bit "0":  $\text{FDT} = (n \times 128 + 20)/f_C$  ( $\sim 86,43 \mu\text{s}$  for  $n = 9$ )



Reference: ISO/IEC14443-3

# Frame Delay Time Transponder → Reader

- Also the reader may transmit the next command not earlier than after a minimum delay time after the transponder response.
- **FTD transponder → reader** is measured from the last edge of back modulation to the first edge of the following reader command.
- The minimum FDT transponder → reader is 1172 carrier periods ( $\sim 86,43 \mu\text{s}$ ).
- The reader may wait longer (no limit).
  
- E.g. two subsequent **REQA** commands must be separated by at least 7000 carrier periods  $\sim 0,5 \text{ ms}$   
(**Request guard time**)

Reference: ISO/IEC14443-3

# Anti-collision mechanism (I)

- Before any application may start, it is mandatory to run an anti-collision sequence in base data rate.
- In case, more than one transponder compliant to the ISO/IEC14443 protocol is in the operating volume of a reader, at the beginning all are set to HALT, then one after the other is selected and an application / transaction is completed.
- Main commands are
  - REQA                      Short frame (26h)
  - WUPA                      Short frame (52h)
  - ANTICOLL                bit oriented anti-collision
  - SELECT                  Standard frame (93h = Level 1, 95h = Level 2, 97h = Level 3)
  - HLTA                      Standard frame (50 00h)

Reference: [ISO/IEC14443-3](#)

# Anti-collision mechanism (II)

- The **Unique Identifier (UID)**, the serial number of a Type A transponder, may consist of 4, 7 or 10 bytes.

According to this single, double or triple UID the anti-collision is done in up to 3 steps: **Cascade Level 1, 2 and 3.**

| UID size | Number of UID bytes | Cascade levels |
|----------|---------------------|----------------|
| single   | 4                   | 1              |
| double   | 7                   | 2              |
| triple   | 10                  | 3              |

- The transponder announces the size of its UID in Answer to Request (**ATQA**).

| 8 | b7 | Meaning          |
|---|----|------------------|
| 0 | 0  | UID size: single |
| 0 | 1  | UID size: double |
| 1 | 0  | UID size: triple |
| 1 | 1  | RFU              |

Reference: ISO/IEC14443-3

# Anti-collision mechanism (III)

- The UID may be ROM programmed, or random generated (e.g. Passport). The first byte announces the content of the following  $n \times 3$  bytes of the UID. For single UID, the first byte allows following options:

| uid0  | Description  |
|---|--|
| '08'  | uid1 to uid3 is a random number which is dynamically generated |
| 'x0' - 'x7', 'x9' - 'xE'  | Proprietary number   |
| '18', '28', '38', '48', '58', '68', '78', '98',<br>'A8', 'B8', 'C8', 'D8', 'E8', 'F8' | RFU  |
| 'xF'  | Fixed number, non-unique                                       |

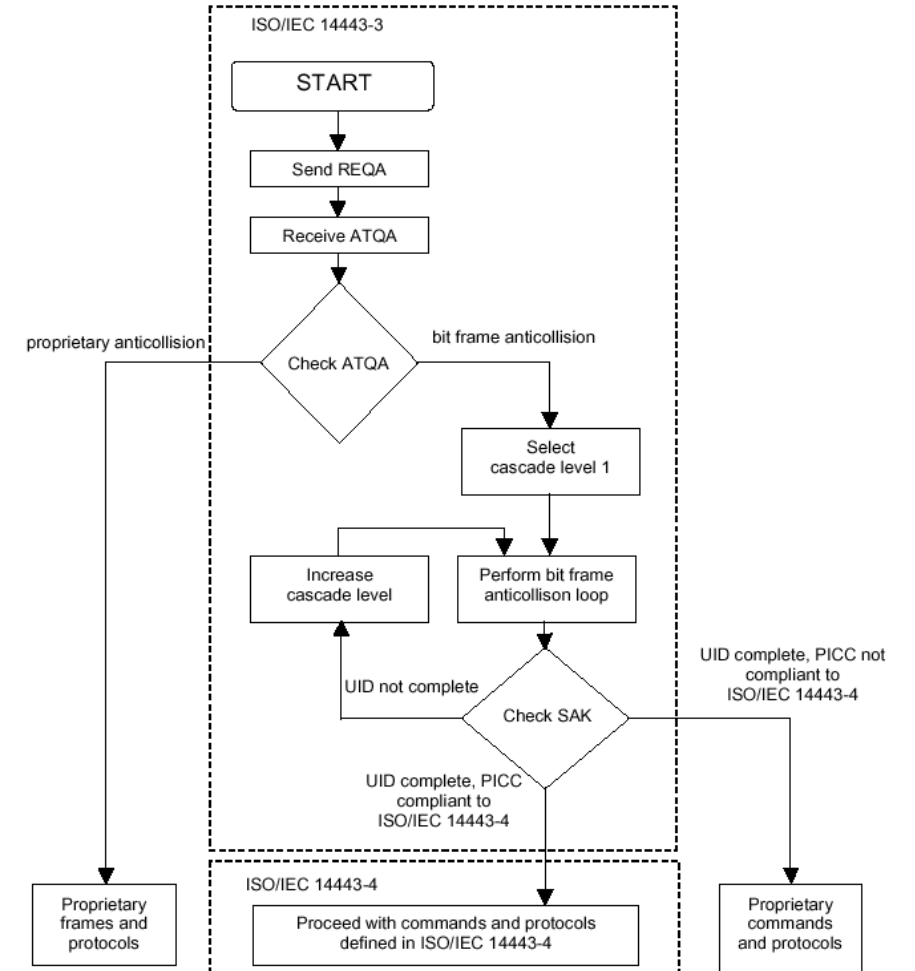
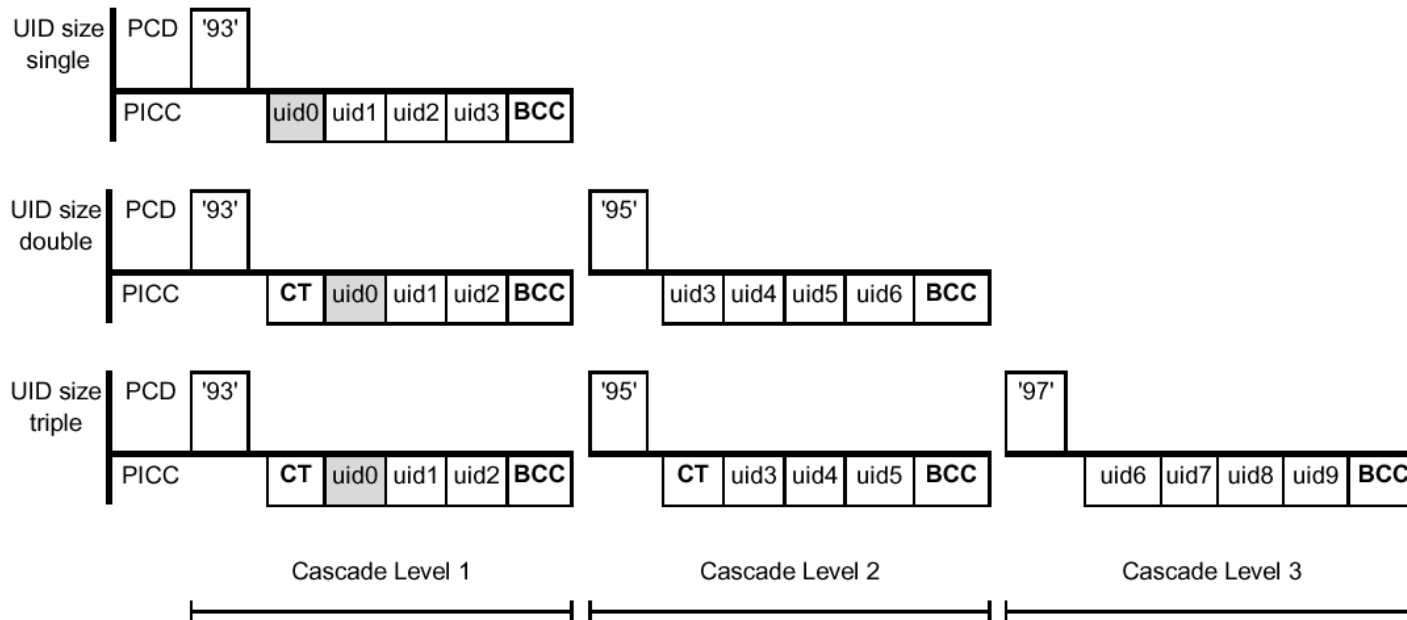
- For double (2 x 3 bytes) or triple UID (3 x 3 Bytes) following options are specified for the first byte:

| uid0  | Description   |
|---|---|
| Manufacturer ID according to ISO/IEC 7816-6*  | Each manufacturer is responsible for the uniqueness of the value of the other bytes of the unique number. |
| * The values '81' to 'FE', which are marked for "Proprietary" in ISO/IEC 7816-6 shall not be allowed in this context. |   |

Reference: ISO/IEC14443-3

# Anti-collision mechanism (IV)

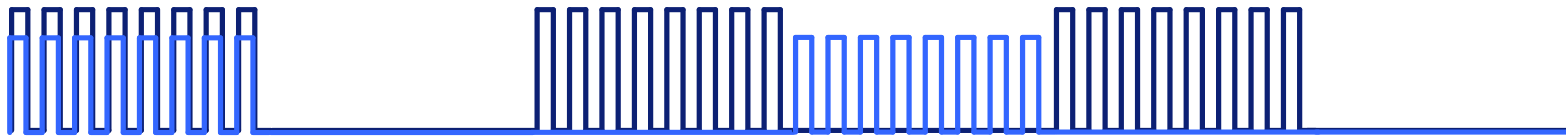
- The first transponder response (ATQA) contains information, if single, dual, or triple UID is used. Accordingly the anti-collision is done up to Cascade Level 1 (always), 2 or 3.



Reference: ISO/IEC14443-3

# Anti-collision mechanism (V)

- All Type A transponders in the reader **Operating Volume** start their response at the same time, in the bit grid. The reader can detect a collision as a Manchester code violation, if two half-bits are sub-carrier modulated. This can happen at any digit of the UID, where the first difference between UIDs appears.

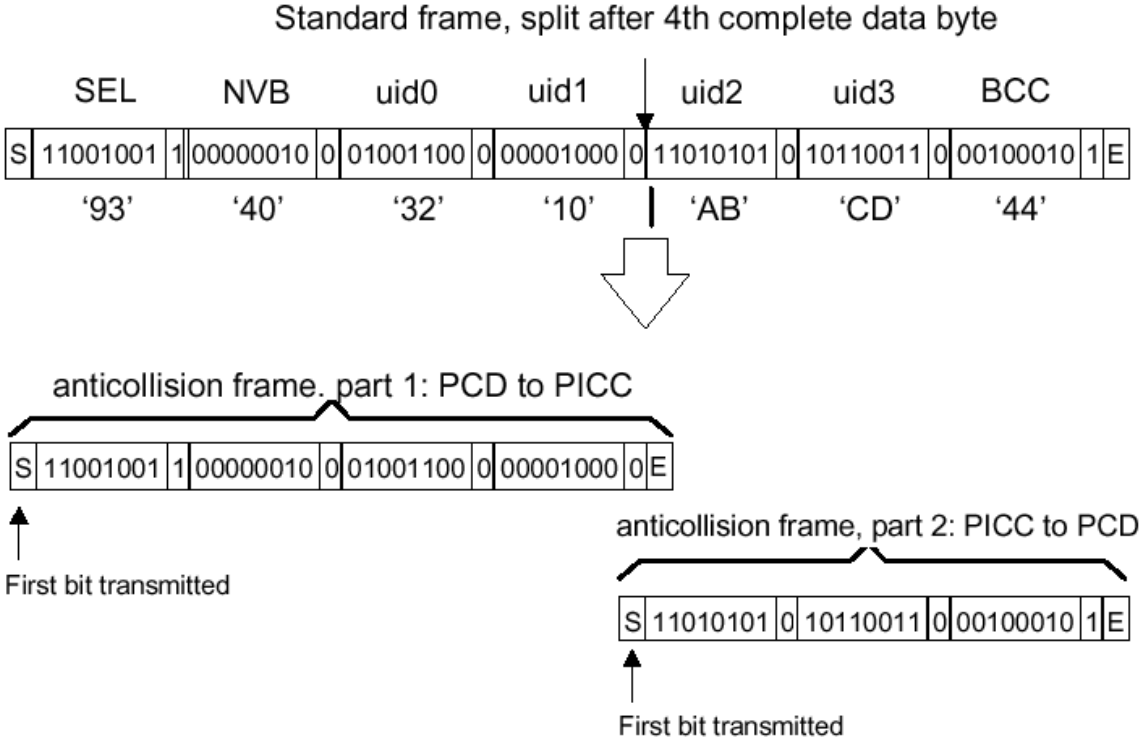


- The reader has two options to solve that: **Full-byte** and **split-byte**.
- These can be applied at any Cascade Level.

Reference: ISO/IEC 14443-3

# Full-Byte method

- Is used, if the collision appears at the first digit of a byte.
- After the collision has been detected, the reader sends back a complete standard frame containing UID until the last correctly received byte, incl. parity. Only the transponder with a logic “1” at the collision bit responds. It sends the missing parts of its UID starting with the first complete byte.



Reference: ISO/IEC14443-3



# FeliCa

Contactless personal Card System from Japan

# FeliCa (FeliCa consortium, formerly Sony, Panasonic,...)

- **Carrier frequency:** 13,56 MHz
- **H-field strength:** ~ 1,5 – 12 A/m(rms) (depends on reader, not specified)
- **Distance:** ~ < 15 cm (not specified)
- **Data transmission:** Data packets (preamble, sync., length, data content, CRC)
- **Protocol principle:** Reader Talks First
- **Anti-collision:** Mandatory implemented. Polling and response with UID in time-slots.

- **Comm. Interface:**

**Data link Reader → Transponder**

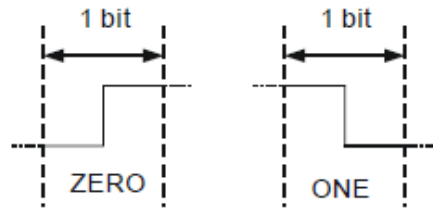
- **Modulation** ASK, 10 % (8 - 14 %)
- **Channel coding** Manchester (each polarity permitted – reader selects)
- **Data rate** 212 kbit/s, 424 kbit/s

**Data link Transponder → Reader**

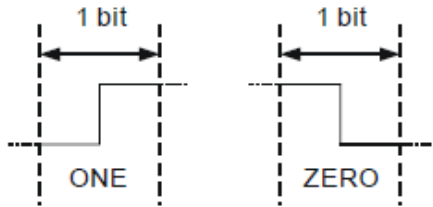
- **Subcarrier** No
- **Modulation** Load modulation (external AM/PM)
- **Channel coding** Manchester (each polarity supported)
- **Data rate** 212 kbit/s, 424 kbit/s

# Bit-duration and channel coding

- For channel encoding, Manchester Coding is used (each polarity permitted).
- Data rates of 212 and 424 kbit/s are supported. One transmitted symbol has the information content of 1 bit and a duration of 4,72 or 2,36  $\mu$ s.



Bit-coding obverse.



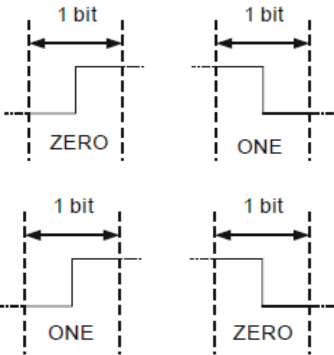
Bit-coding reverse.

- The reader decides, if obverse or reverse coding is used. At the start of the first command, a known, universal SYNC-byte is transmitted, which assigns to the transponder, in which coding it has to send back its data to the reader.
- Specific for FeliCa is, the data transmission is equal for both directions. So, Manchester coding is also used for the transponder → reader link.

Reference: JIS X 6319-4:2005

# Bit-duration and channel coding

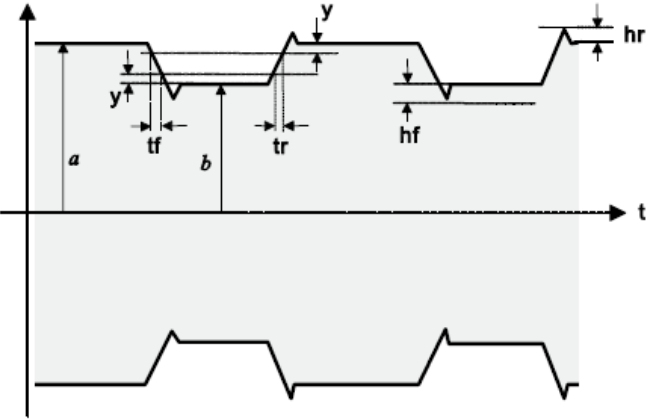
- Modulation of the HF carrier is Amplitude Shift Keying (ASK) for the reader, and load modulation for the transponder (seen as complex AM / PM modulation)



So the minimum duration of a modulation pulse is half a bit duration, for 212 kbit/s  $\sim 4,72 \mu\text{s}$ .

Permitted is AM with nominally 10 % modulation index, rise and fall times as well as overshoots are defined as follows:

**10 % Modulation Index**

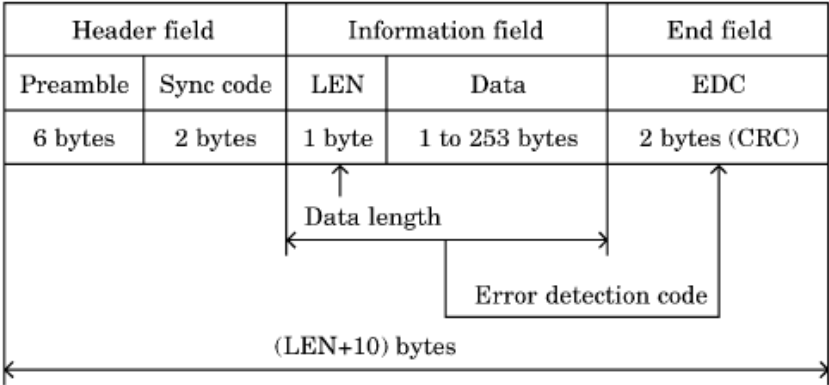


|        | 212 kbps              | 424 kbps              |
|--------|-----------------------|-----------------------|
| tf     | 2,0 $\mu\text{s}$ max | 1,0 $\mu\text{s}$ max |
| tr     | 2,0 $\mu\text{s}$ max | 1,0 $\mu\text{s}$ max |
| y      | 0,1 (a - b)           | 0,1 (a - b)           |
| hf, hr | 0,1 (a - b) max       | 0,1 (a - b) max       |

Reference: JIS X 6319-4:2005

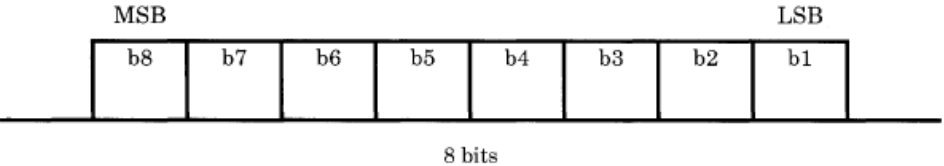
# Bit-duration and channel coding

- Data is transmitted in packets. Each packet contains 3 main fields:
  - **Header**, consists of Preamble (to synchronize), and Sync Code
  - **Information field**, contains 1 byte to specify the length (2...254 bytes), and application data
  - **End field**, contains the error recognition mechanism (cyclic redundancy check sum)



- Preamble: 0x00 0x00 0x00 0x00 0x00 0x00
- Sync: 0xB2 0x4D
- LEN: min. value 0x02, max. value 0xFD
- EDC: contains CRC with start value “0000” and generator polynomial

– Information data is transmitted in form of bytes. One byte is built up as shown:

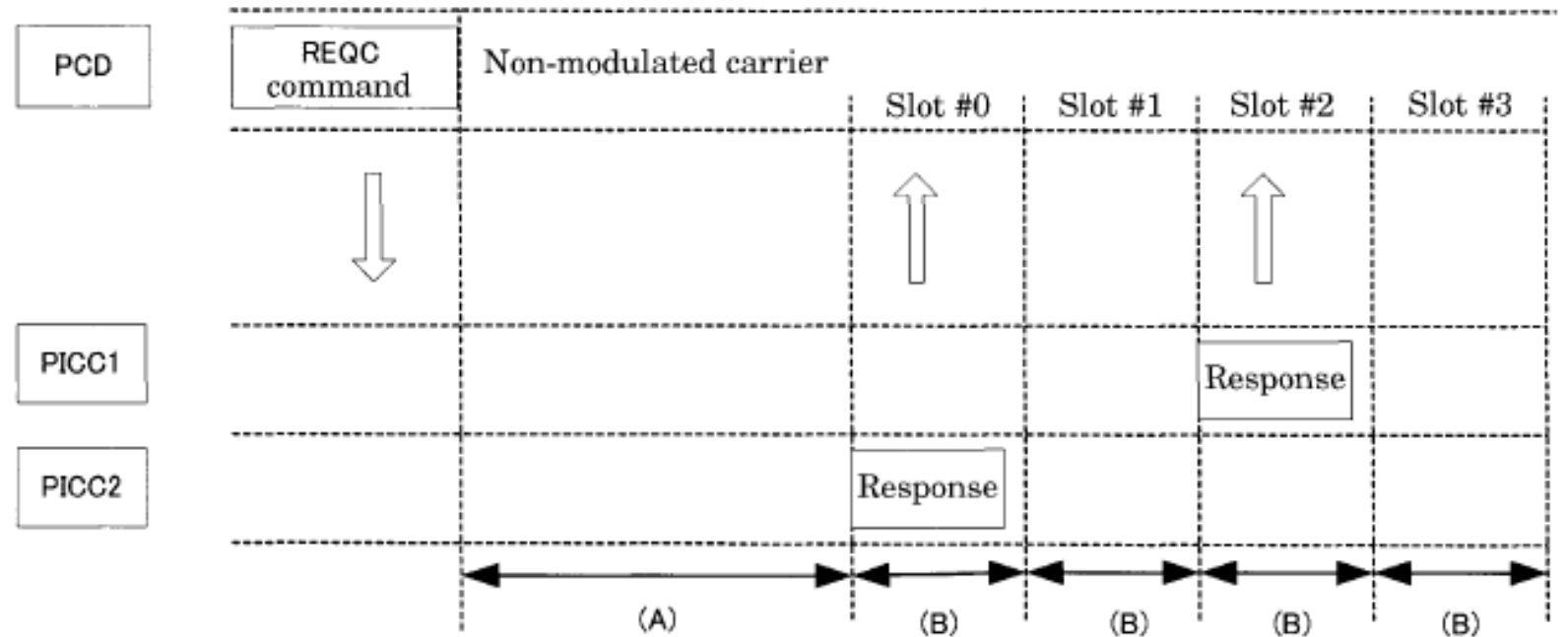


MSB first

Reference: JIS X 6319-4:2005

# Anti-collision mechanism

- Initially, the reader sends a REQUEST command, by determining a number of 1...16 time slots for the card response.
- A FeliCa transponder responds in one of the time slots (selected by the first digits of it's UID).



PICC processing time (A):  $512 \times 64/f_c$  (approximately 2.417 ms)

Time slot duration (B):  $256 \times 64/f_c$  (approximately 1.208 ms)

Reference: JIS X 6319-4:2005

# Vicinity (ISO/IEC15693)

13,56 MHz object-related Standard (logistics applications, sensors,...)

# ISO/IEC15693 (Vicinity) (formerly Philips Semiconductors & Texas Instruments)

- **Carrier frequency:** 13,56 MHz (+/- 7 kHz)
- **H-field strength:** ~ 0,15 – 5 A/m(rms)
- **Distance:** ~ < 150 cm (depends on reader / transponder, not specified)
- **Data transmission:** Data frames (start-bit and stop-bit)
- **Protocol principle:** Reader Talks First
- **Anti-collision:** Mandatory implemented. Polling and response with UID in time-slots.

- **Comm. Interface:**

**Data link Reader → Transponder** (transponder supports both interface options)

- **Modulation** ASK, 10 % or 100 %
- **Channel coding** 256PPM, 4PPM (Pulse Position Modulation), pulse in 2<sup>nd</sup> half-bit
- **Data rate** ~ 1,65 kbit/s, ~ 26,48 kbit/s

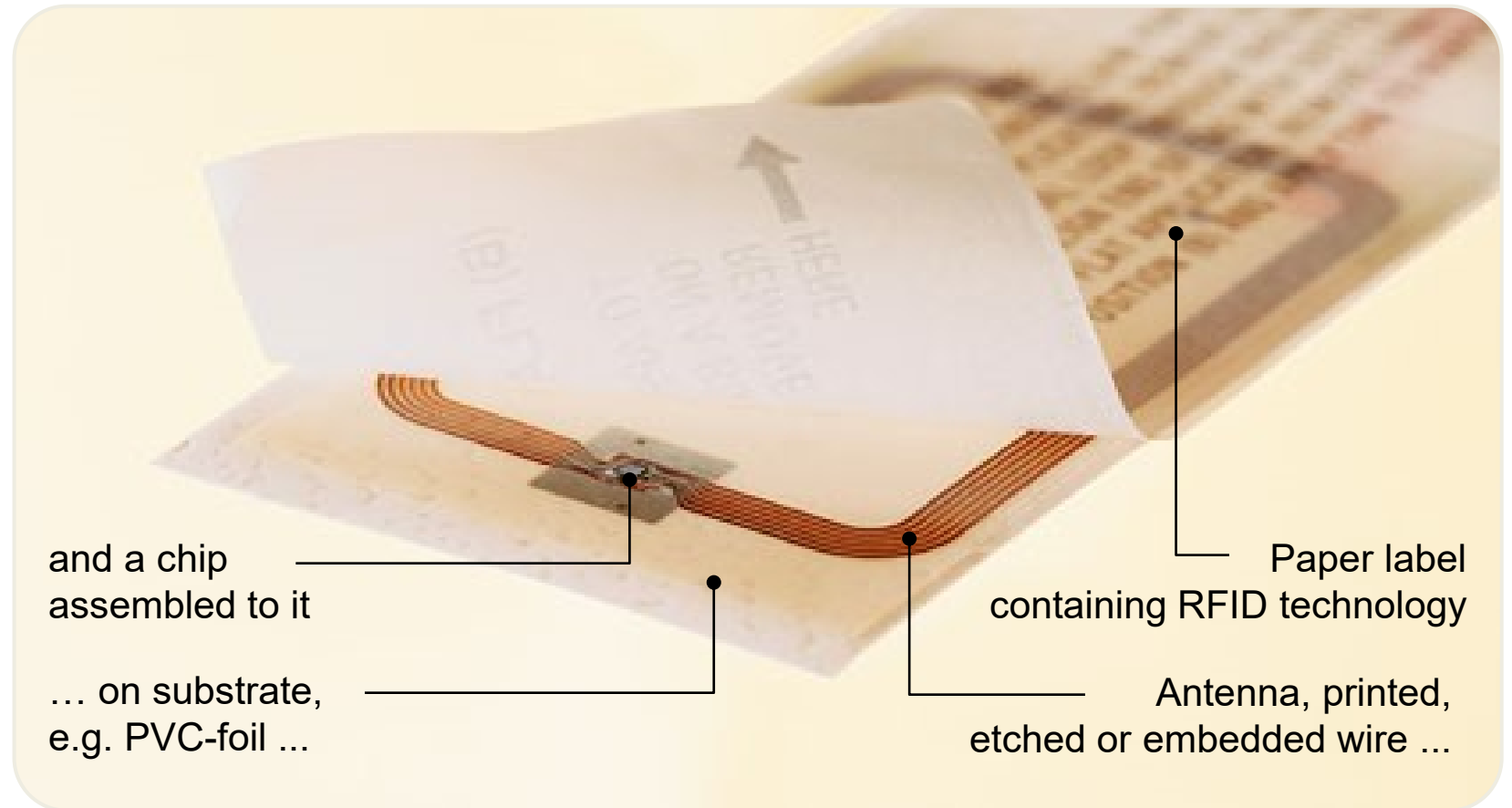
**Data link Transponder → Reader**

- **Subcarrier** 423,75 kHz (fc/32) or 424 / 484 kHz
- **Modulation** Load modulation (external AM/PM)
- **Channel coding** Manchester (for single Subcarrier) FSK (for dual Subcarrier)
- **Data rate** 6,62 kbit/s, 26,48 kbit/s or 6,67 kbit/s and 26,69 kbit/s



# What is a “Smart Label”?

- The **contactless transponder** is the **electrically functional part**.
- “Label” refers to object-oriented tagging (e.g. logistics).

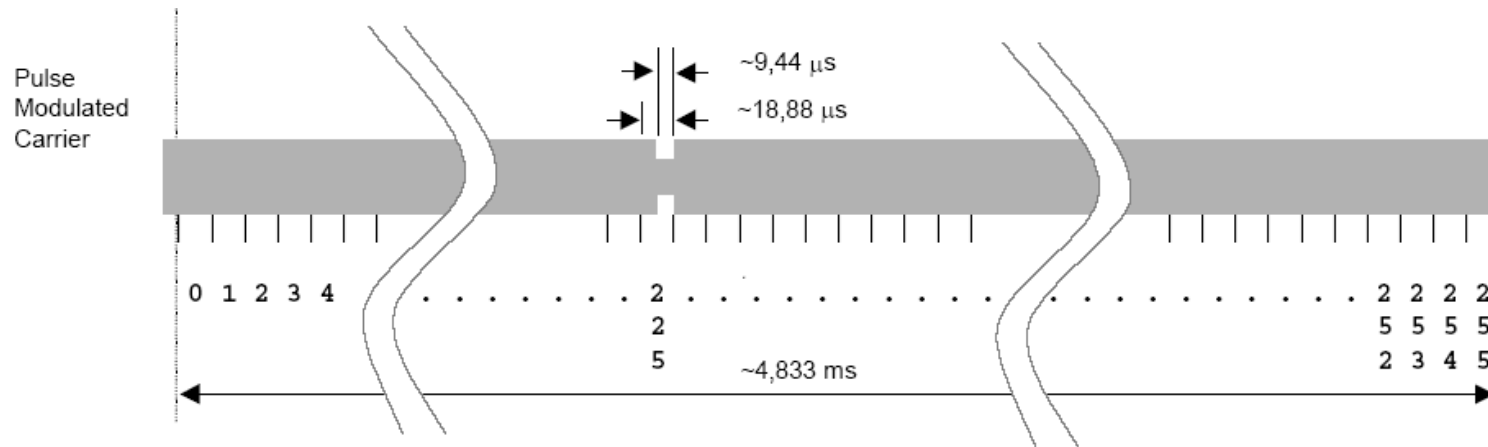


# Vicinity (ISO/IEC15693)

Communication link Reader → Transponder

# Low data rate: Bit duration and channel coding

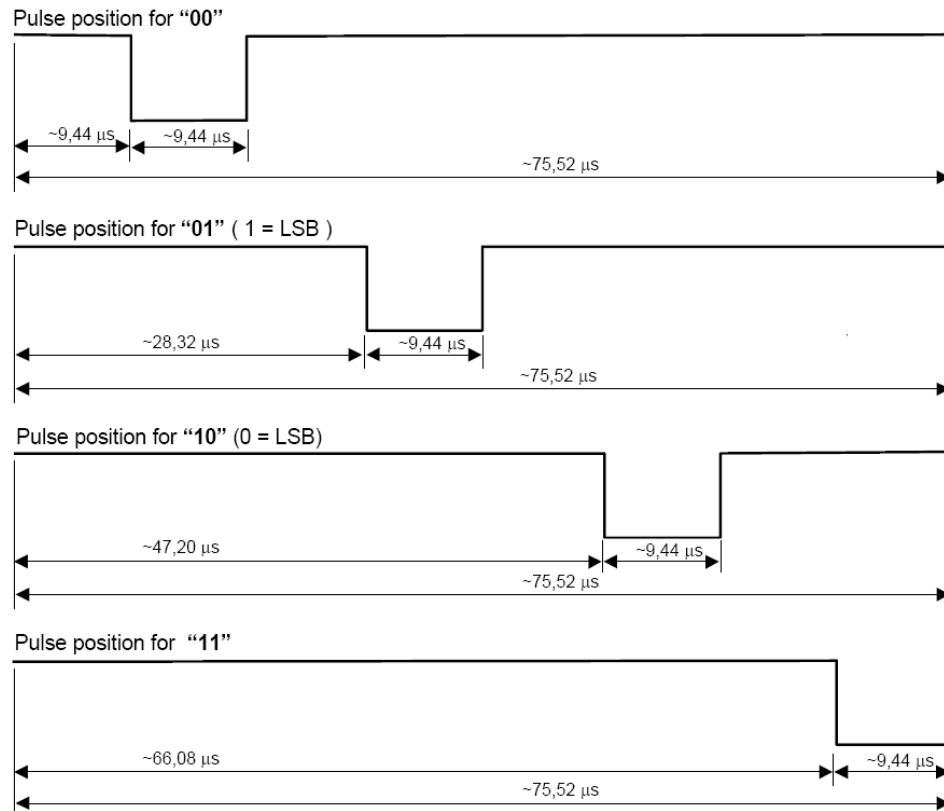
- **Channel coding** is done by **256 pulse-position modulation** (PPM). Symbols of the information content 1 byte = 8 bit are encoded by a single, short modulation pulse in one of 256 time slots.



- One time-slot is defined by 256 carrier periods ( $\sim 18,88 \mu\text{s}$ ).
- The duration to transmit one byte is  $\sim 4,883 \text{ ms}$  or  $8 \times 256 \times 256$  carrier periods.
- The base data rate is  $\sim 165 \text{ kbit/s}$ , means the carrier frequency divided by 8192.
- The example shows the information  $E1(\text{hex}) = 11100001_{\text{bin}} = 225_{\text{dec}}$ .

# High data rate: Bit duration and channel coding

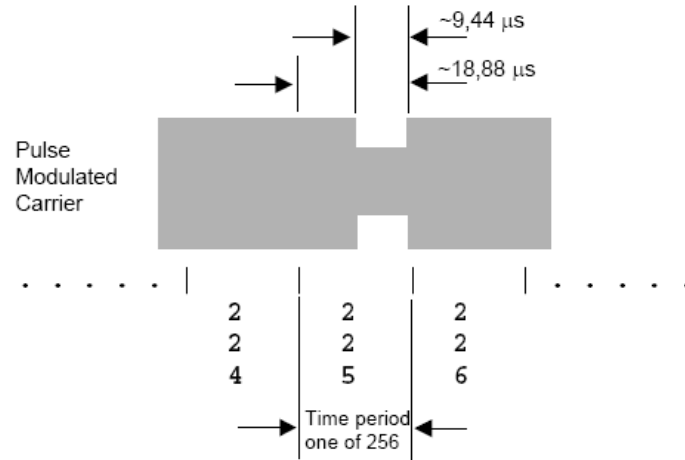
- Alternatively, **4 PPM** is used for channel encoding. Symbols of an information content of 2 bits are transmitted by a short pulse (ASK) in one of 4 time-slots.



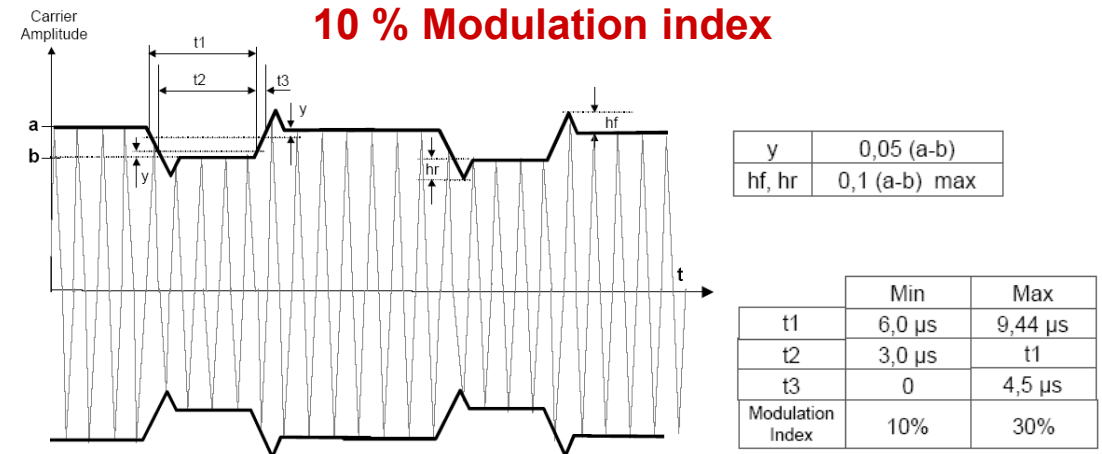
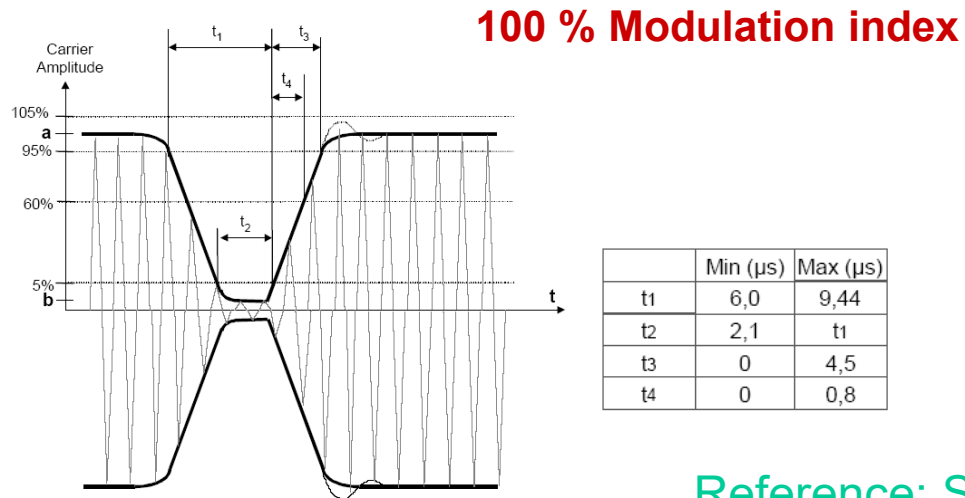
- One time-slot is again defined by 256 carrier periods ( $\sim 18,88 \mu\text{s}$ ).
- Information of one byte is encoded in 4 symbols of 2 bit information content
- Duration to transmit 1 byte is  $4 \times 256$  carrier cycles ( $\sim 75,52 \mu\text{s}$ ).
- The data rate is  $\sim 26,48 \text{ kbit/s}$ , means the carrier frequency divided by 512.

# Modulation on the 13,56 MHz carrier

- Modulation of the RF carrier is done in pulses, which are applied in 2<sup>nd</sup> half-bit.



- The maximum pulse duration is half the duration of a time-slot, 9,44  $\mu$ s.
- For modulation, AM of nominally 100 % and 10 % modulation index is permitted, according to the following specification:

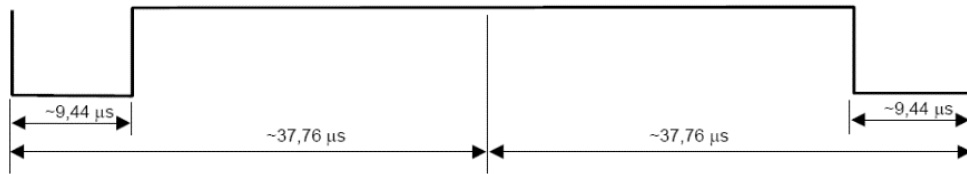


Reference: Specification in ISO/IEC 15693-2, Measurement in ISO/IEC10373-7

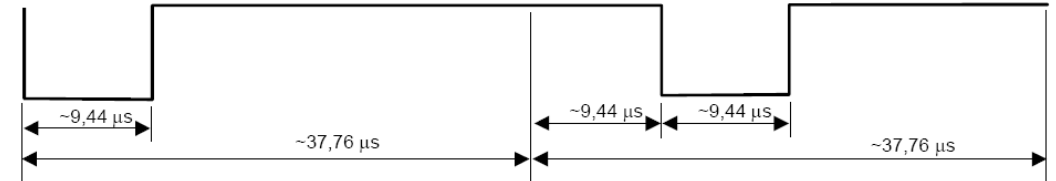
# Data frame

- Data is transmitted in frames, initiated by a start-of-frame (SOF) symbol, and completed by an end-of-frame (EOF) symbol.
- This SOF symbol announces also the data rate (256 PPM or 4 PPM).

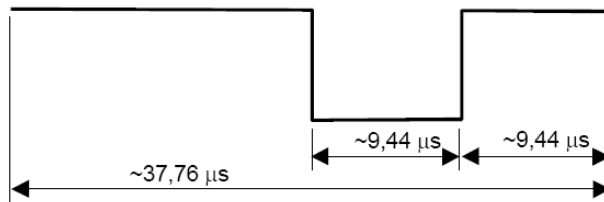
## SOF-Symbol for 256 PPM:



## SOF-Symbol for 4 PPM:



- The **EOF symbol** is equal for both data rates (1,65 kbit/s using 256 PPM, or 26,48 kbit/s using 4 PPM), as follows:

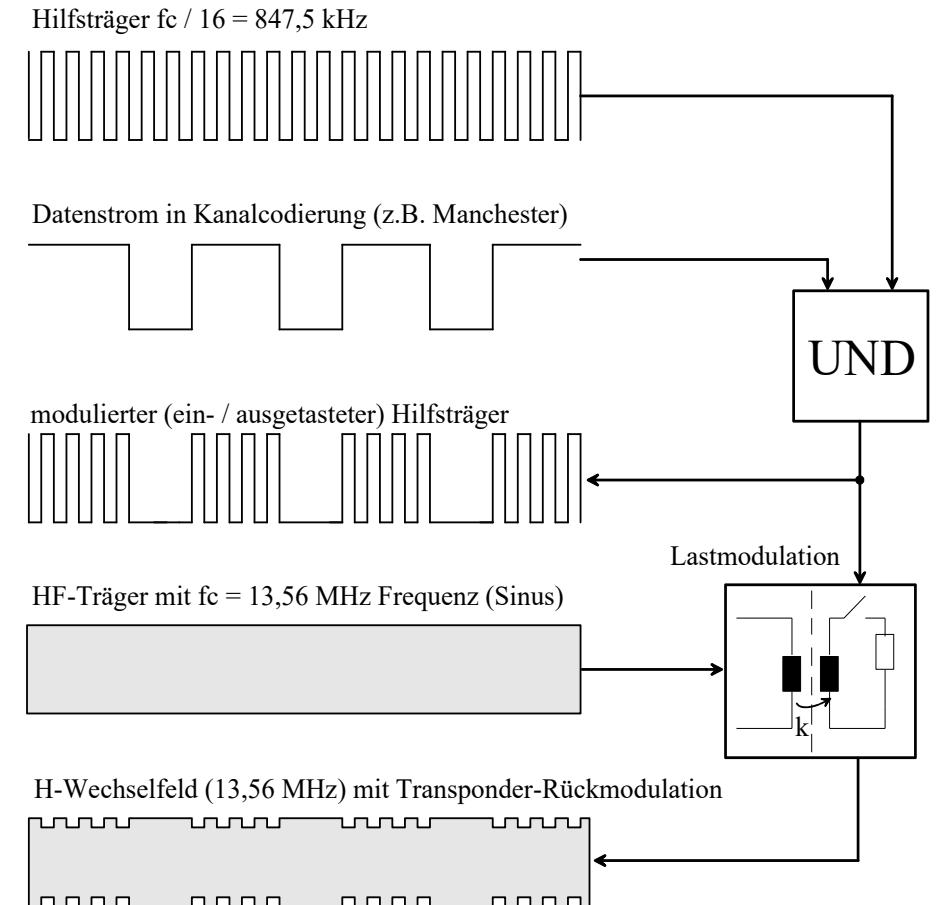


# Vicinity (ISO/IEC15693)

Communication link Transponder → Reader

# Principle of Load modulation

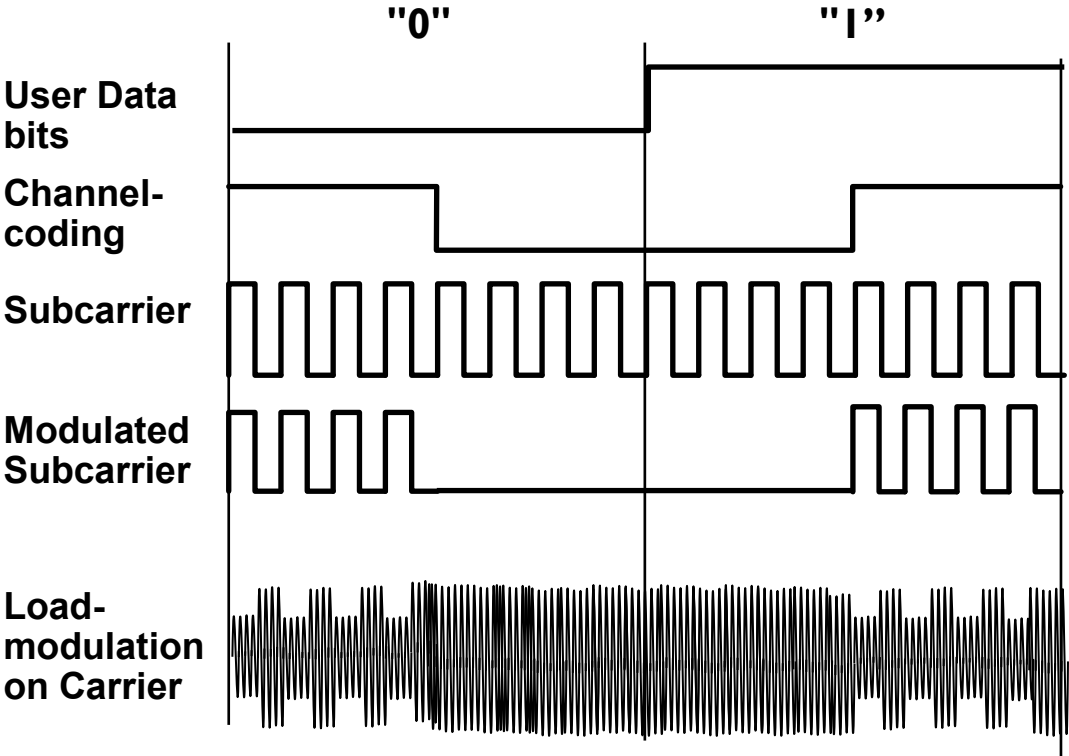
- The ISO/IEC15693 **sub-carrier** of **423,75 kHz** is generated in the transponder by dividing the reader carrier frequency by 32.
- The data frame in channel coding (Manchester for single SC or NRZ for FSK) is logically combined with the sub-carrier.
- Result is a binary 424 kHz signal, which can be used for digital modulation.
- Logic levels of this signal control a switch, which changes the transponder antenna resonant circuit properties ( $Q$ , or  $f_{RES}$ ).
- Vicinity coupling (in the near-field) modulates the impedance of the reader antenna circuit, consequently the reader antenna voltage. This can also be understood as external AM/PM (modulation index depends on coupling and resonance properties!)



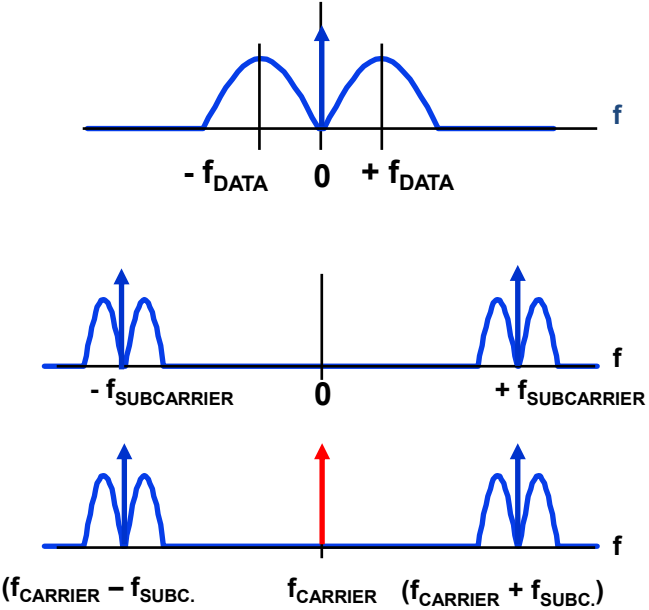


# Load modulation in Time- and Frequency Domain

Time Domain



Frequency Domain

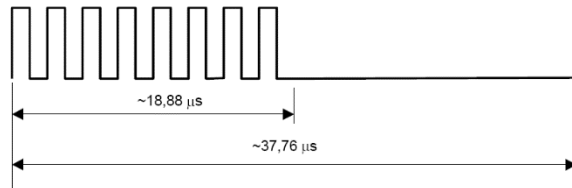


# High rate: Bit duration, Coding and Modulation

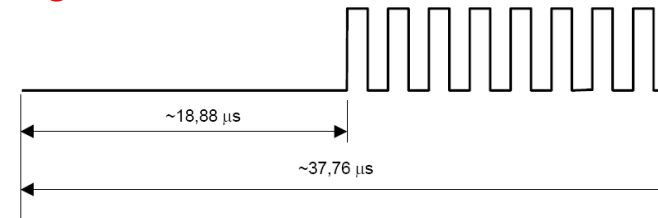
- Single sub-carrier:

- Load modulation using one sub-carrier at  $\sim 424$  kHz (32 carrier periods) and Manchester channel encoding (only one half bit-duration is modulated). 1 bit = 16 subcarrier cycles,  $16 \times 32 = 512$  carrier cycles,  $\rightarrow \sim 26,48$  kbit/s

logic 0 - first half bit duration modulated



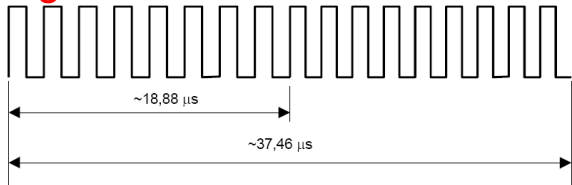
logic 1 – second half is modulated



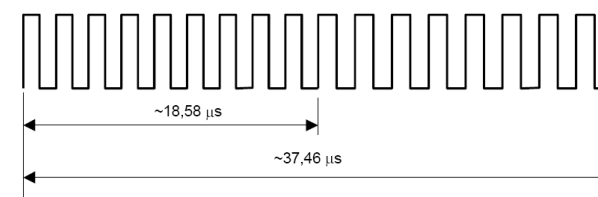
- Two sub-carriers:

- Load modulation using two sub-carriers at 423.75 kHz (32) and 484.28 kHz (28) and non return to zero (NRZ) channel encoding. 1 bit = 480 carrier cycles,  $\rightarrow \sim 26,69$  kbit/s

logic 0 – first half 424 kHz



logic 1 – second half 424 kHz

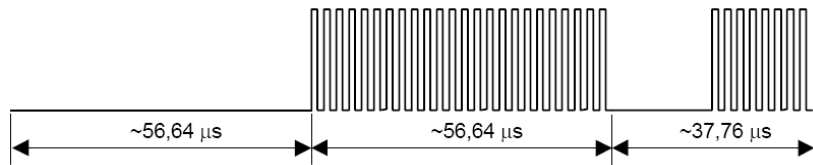


*For low data rate all times x 4.*

# Data frame

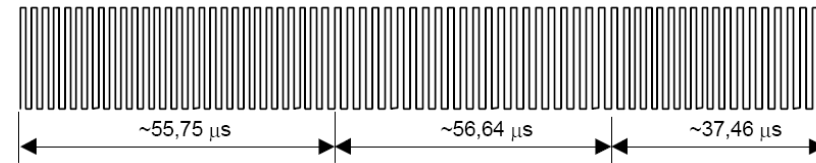
- Data is transmitted in frames, starting with an SOF and completed with an EOF symbol. These symbols both provide an intentional channel code violation.

## SOF symbol, operation at 1 sub-carrier:



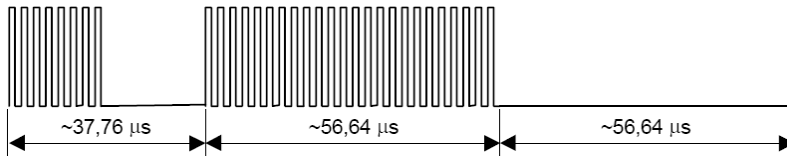
*non-modulated, 424 kHz (24 periods), logic 1*

## SOF symbol, operation at 2 sub-carriers:



*~484 kHz (9 periods), ~424 kHz, logic 1*

## EOF symbol, operation at 1 sub-carrier:



*logic 0, ~ 424 kHz (24 periods), non-modulated*

## EOF symbol, operation at 2 sub-carriers:



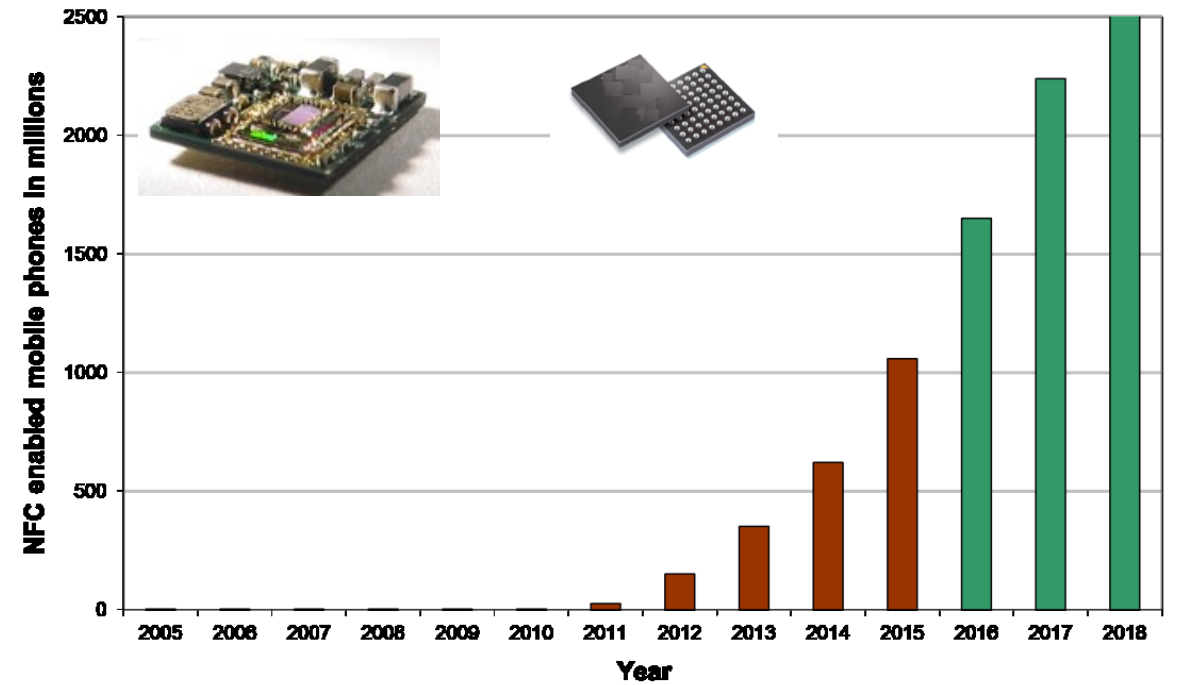
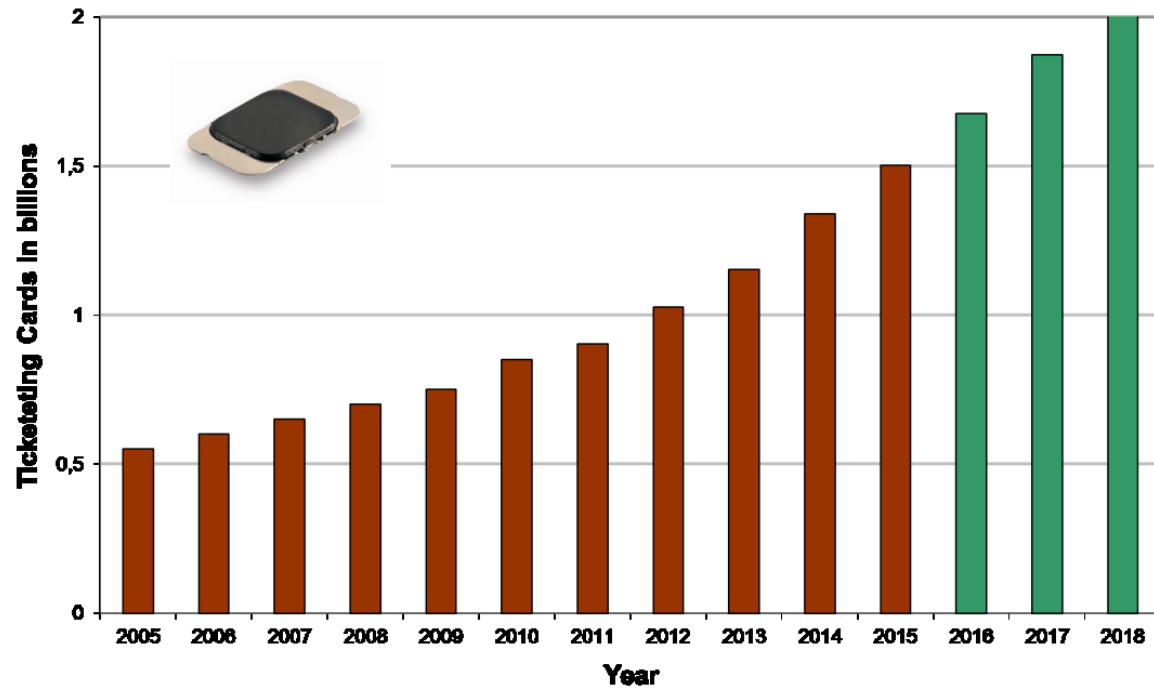
*logic 0, ~ 424 kHz, 484 kHz (27 periods)*

- Transponder must be ready (to receive) 1 ms after Reader *H*-field carrier power-on.
- Transponder must be ready (to receive) 300 μs after sending a response.

# Additional Specifications

In the context of NFC

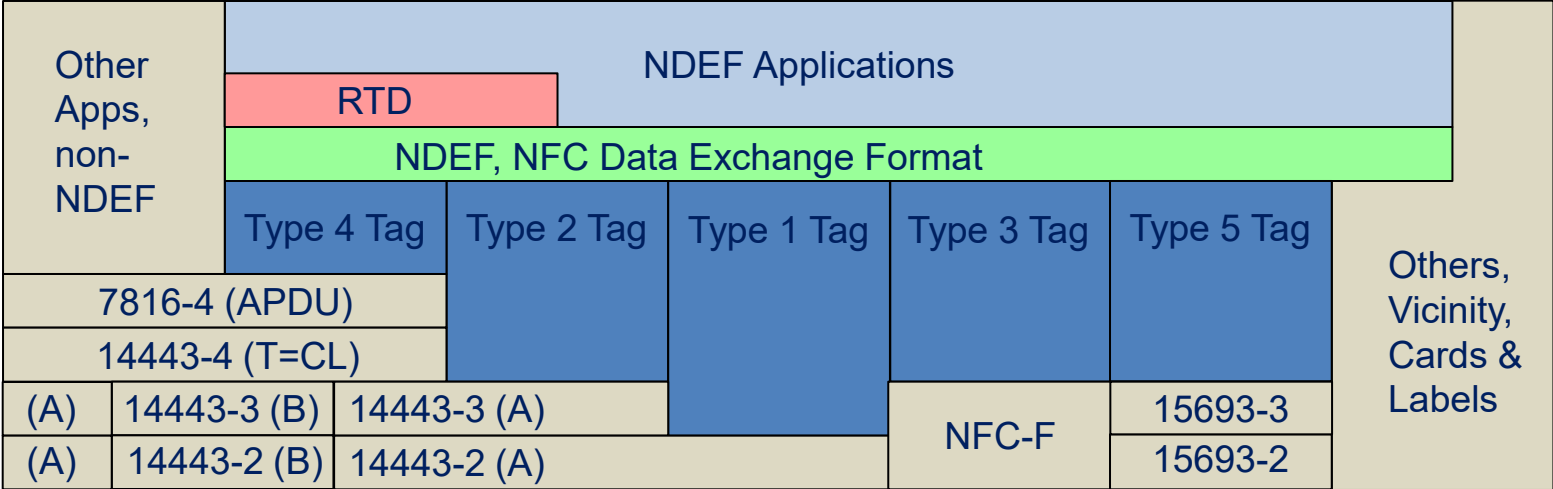
# NFC – Some Market figures



Batteryless, contactless tickets & NFC tags

Devices with NFC interface (incl. reader mode option)

# NFC Tag Types



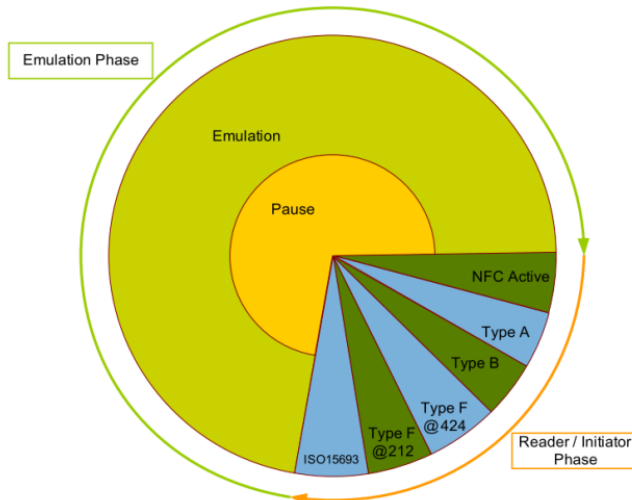
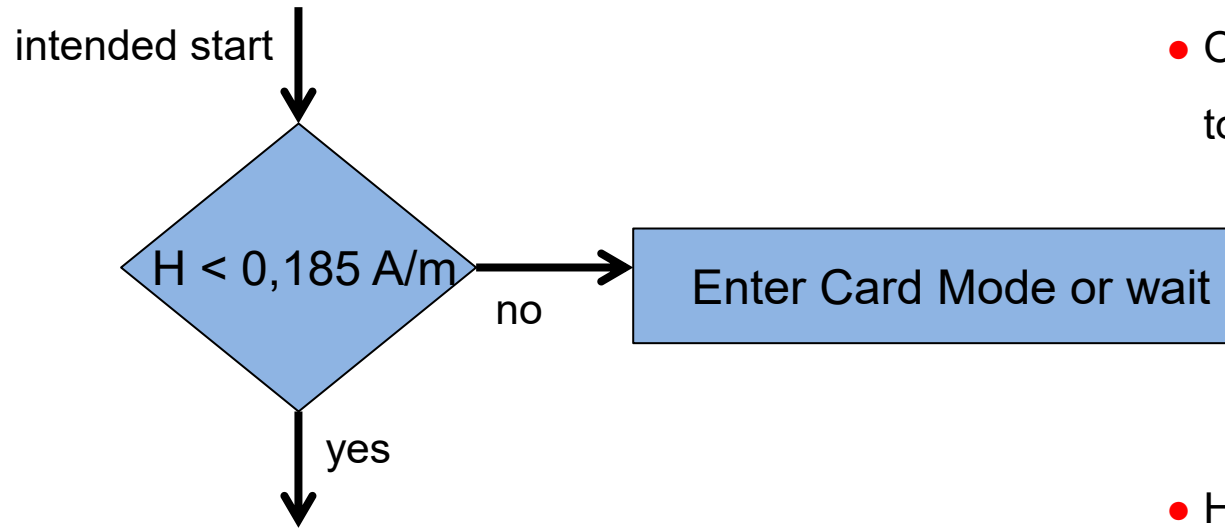
NDEF....NFC Data Exchange Format

RTD....Record Type Definition

APDU....Application Protocol Data Unit (contact cards, ISO/IEC7816)

T=CL....Transport layer is contactless, protocol for contactless cards

# Handling of different Modes and Protocols



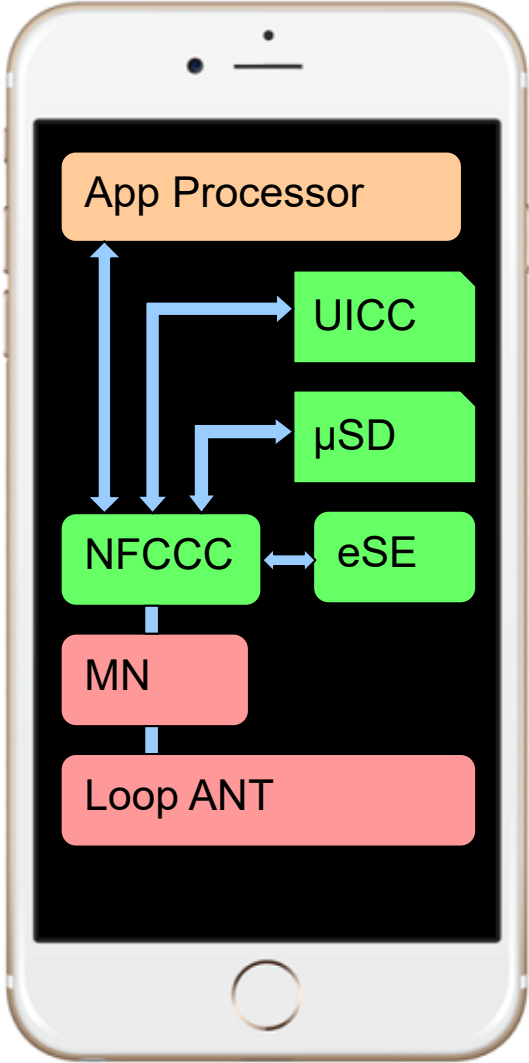
- Operation of the NFC Interface in **reader mode** requires first to check if the channel is free (“**listen before talk**”).

- Handling of contactless cards and tags using different protocols requires an initial **Polling Loop**.
- carrier on – polling A – polling B – polling F – ....
- The implementation can be optimized for the intended application or based on geographic information.

# NFC interface implementation in a Device

NCI.....NFC Controller Interface  
 SWP....Single Wire Protocol  
 ETSI TS 102 613 & 102 694-1  
 HCI.....Host Controller Interface  
 ETSI TS 102 622 & 102 695-1

MN....Impedance Matching Network loop antenna  
 Proximity A & B, ISO/IEC14443 & 10373-6 (Test)  
 FeliCa, JIS X 6319-4  
 Vicinity, ISO/IEC15693 & 10373-7  
 NFCIP-1, ECMA340, ISO/IEC18092  
 NFCIP-2, ECMA354, ISO/IEC21481  
 Mifare, HID, Calypso, Topaz,....



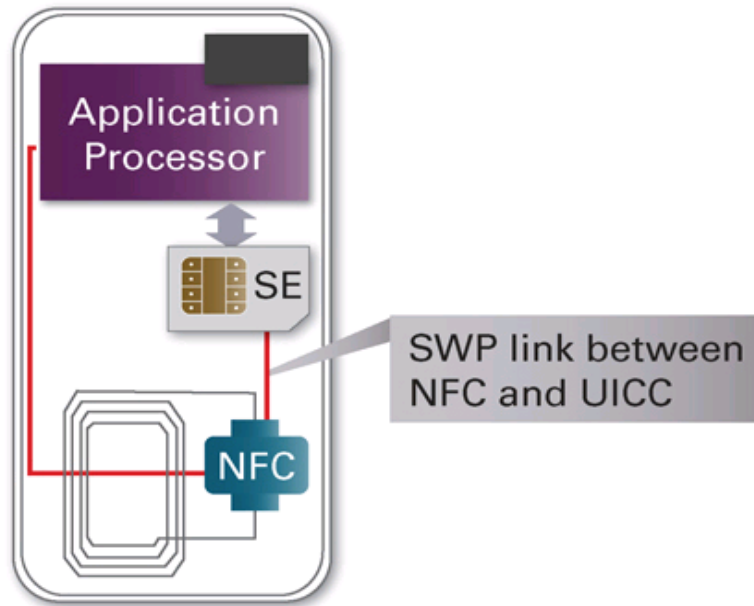
NFCC...NFC Controller  
 UICC....Universal Integrated Chip Card  
 μSD.....Micro Secure Device  
 eSE.....embedded Secure Element

**NFC enabled Device**

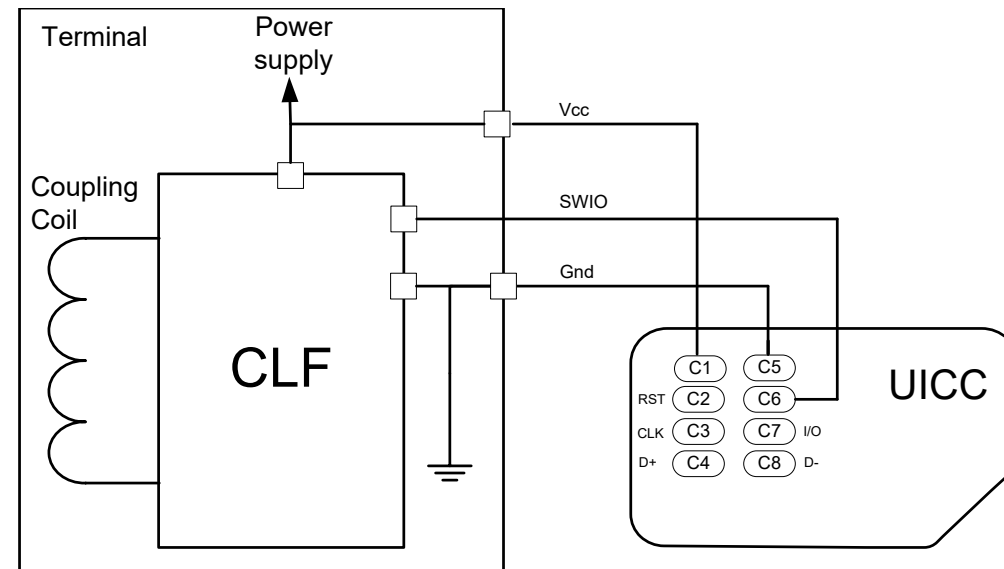


# NFC Connections – Single Wire Protocol usage

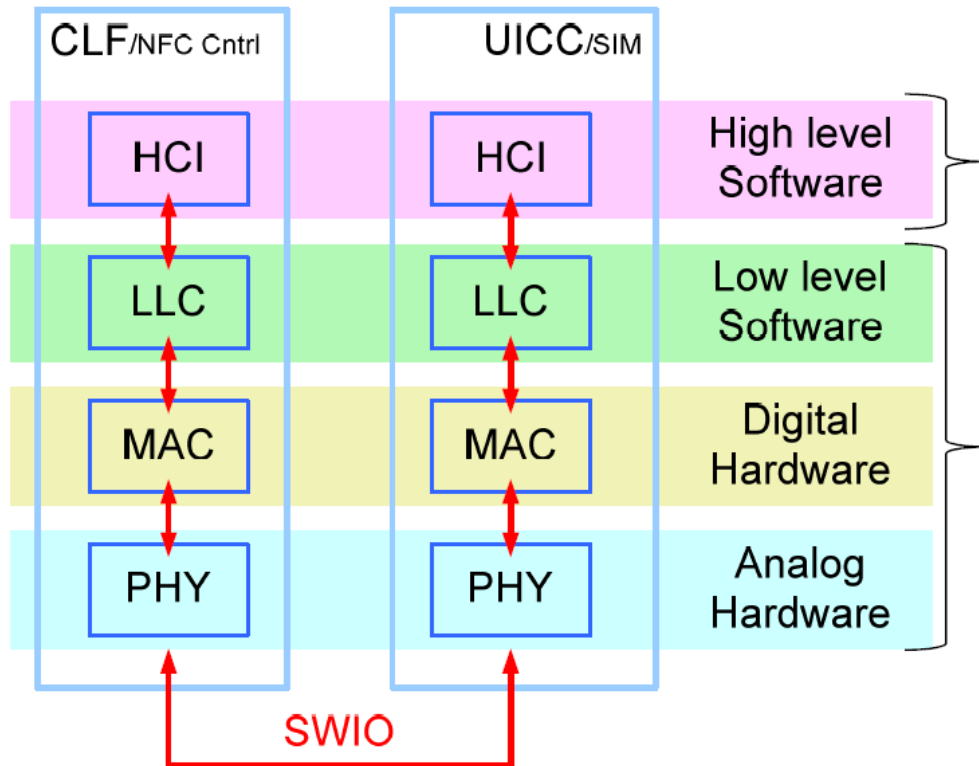
- Single wire protocol offers
  - one data connection between UICC (SimCard) and CLF (PN5xx)
  - two supply power connections (GND and UCC)
- All secure applications can be stored on the UICC (De-)Ciphering is done on the UICC so the SWP data transfer is already encrypted.



NFC CLF + SIM (SE)



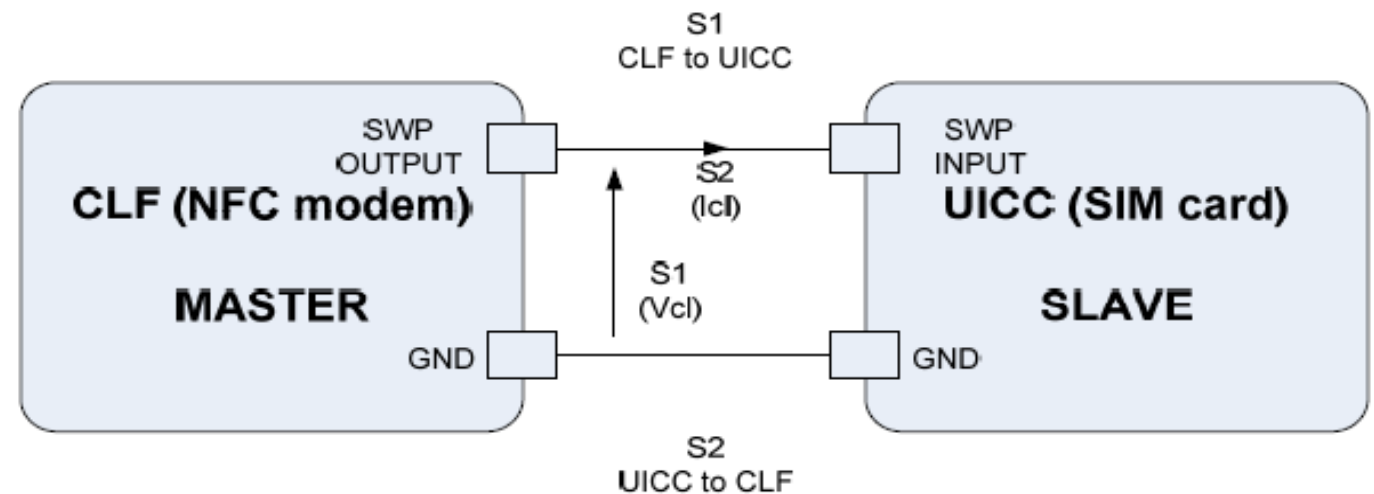
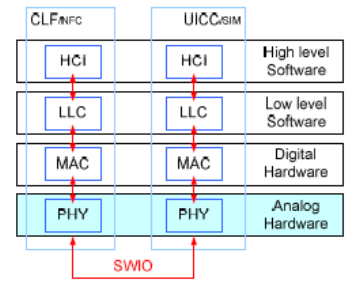
# SWP – Physical Interface



| Layer (s) defined in | Tests defined in |
|----------------------|------------------|
| TS 102 622           | TS 102 695       |
| TS 102 613           | TS 102 694       |

# SWP – Functional Overview

- SWP is based on master-slave principle
  - CLF is master
  - UICC is slave
- SWP is based on voltage – current transmission
  - Master uses the voltage to modulate the signal (S1 signal)
  - Slave draws current to modulate the signal (S2 signal)
- SWP is full-duplex compatible
  - S1 and S2 can be simultaneously transmitted





**Thank you for your  
Audience!**

Please feel free to ask questions...

# Questions for self-evaluation

- Give an overview of main properties specified in the product standards for Proximity, Vicinity, FeliCa and NFC!
- For ISO/IEC14443 A (or NFC-A), explain, how a Proximity reader command is constituted and how it is modulated at the air interface. Also explain, how a Proximity card response is built, and how it appears at the air interface.
- Explain differences of Proximity ISO/IEC14443 and other relevant protocols!
- Explain the meaning of NFC, which main protocols it can handle. Explain reader mode, card mode, and peer-to-peer mode. How can an NFC device switch on in reader mode and differentiate between different protocols?
- Give examples and explain, how an anti-collision mechanism works!

# References

- ISO/IEC14443-1: Identification cards – Contactless integrated circuit cards – Proximity cards – Part 1: Physical characteristics, second edition, June 2008.
- ISO/IEC14443-2: Identification cards – Contactless integrated circuit cards – Proximity cards – Part 2: Radio frequency power and signal interface, second edition, Sept. 2010.
- ISO/IEC14443-3: Identification cards – Contactless integrated circuit cards – Proximity cards – Part 3: Initialization and anticollision, second edition, Nov. 2009.
- ISO/IEC14443-4: Identification cards – Contactless integrated circuit cards – Proximity cards – Part 4: Transmission protocol, second edition, July 2008.
- ISO/IEC10373-6: Identification cards – Test methods – Part 6: Proximity cards, second edition, Jan. 2011.
- ISO/IEC15693-1:
- ISO/IEC15693-2:
- ISO/IEC10373-7
- ISO/IEC18092:2013 Information Technology – Telecommunications and information exchange between systems – Near Field Communication – Interface and Protocol (NFCIP-1)
- JIS X 6319-4:2005 (E), Specification of Implementation for integrated circuit(s) cards – Part 4: High Speed proximity cards, first English edition, 2007.
- EMVCo, “Book D – EMV Contactless Communication Protocol Specification”, in EMV Contactless Specifications for Payment Systems, v. 2.2, June 2012

# References

- [www.nfc-forum.org/](http://www.nfc-forum.org/) NFC Forum Homepage
- [www.emvco.com/](http://www.emvco.com/) EMVCo Contactless Payment
- [www.discover.com](http://www.discover.com) Discover (Contactless Card System)